

Math Phys

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Mon. Sept 10, 2001

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11:30 → 12:20 pm

Survey

Name:

Physics taken —

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Physics taking.

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Math taken —

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Math taking

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Major: Physics 4-yr
Honours

double major ?

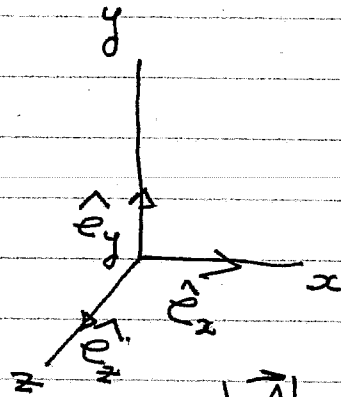
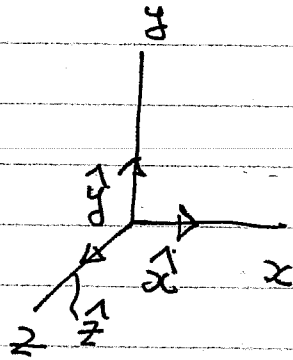
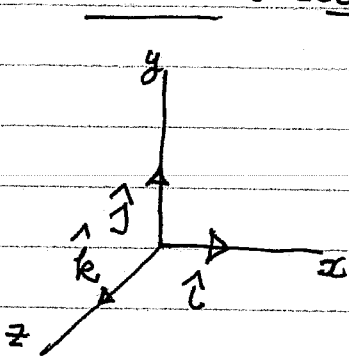
Textbook: — Comments.

Handbook — highly recommended

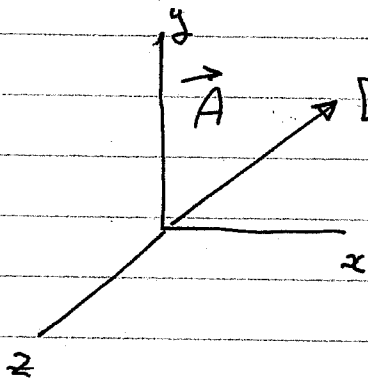
Coordinate Systems.

Calculus of Vectors.

Cartesian Coordinates.



$$|\vec{A}| = A = \sqrt{A_x^2 + A_y^2 + A_z^2}$$



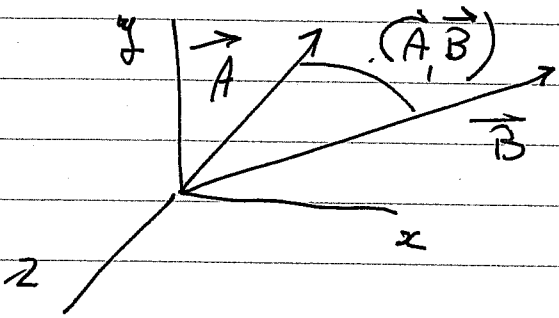
$$\begin{aligned} \vec{A} &= A_x \hat{i} + A_y \hat{j} + A_z \hat{k} \\ &= A_x \hat{e}_x + A_y \hat{e}_y + A_z \hat{e}_z \end{aligned}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

$$\vec{A} \pm \vec{B} = (A_x \pm B_x) \hat{i} + (A_y \pm B_y) \hat{j} + (A_z \pm B_z) \hat{k}$$

(3)

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos(\angle \vec{A}, \vec{B}) = A_x B_x + A_y B_y + A_z B_z$$



$$\vec{A} \times \vec{B} = ? \quad |\vec{A} \times \vec{B}| = |\vec{A}| |\vec{B}| \sin(\angle \vec{A}, \vec{B})$$

r. h. s rule -

$\vec{A} \times \vec{B} \perp$ to plane containing (\vec{A}, \vec{B})

+ r. h. s rule

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{e}_x & \hat{e}_y & \hat{e}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \begin{vmatrix} A_x & B_x & C_x \\ A_y & B_y & C_y \\ A_z & B_z & C_z \end{vmatrix} = \begin{vmatrix} A_x & A_y & A_z \\ B_x & B_y & B_z \\ C_x & C_y & C_z \end{vmatrix}$$

Mathematical Physics

①

Lecture 2: Wednesday September 12, 2001

Given: $\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

We know how to add/subtract.

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

Also, given $\vec{C} = C_x \hat{i} + C_y \hat{j} + C_z \hat{k}$

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \vec{C} \cdot (\vec{A} \times \vec{B}) = \vec{B} \cdot (\vec{C} \times \vec{A})$$

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \begin{vmatrix} A_x & A_y & A_z \\ B_x & B_y & B_z \\ C_x & C_y & C_z \end{vmatrix}$$

$$= A_x (B_y C_z - B_z C_y) - A_y (B_x C_z - B_z C_x) + A_z (B_x C_y - B_y C_x)$$

$$= A_x B_y C_z - A_x B_z C_y - A_y B_x C_z + A_y B_z C_x + A_z B_x C_y - A_z B_y C_x$$

$$\vec{C} \cdot (\vec{A} \times \vec{B}) = \begin{vmatrix} C_x & C_y & C_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

$$= C_x (A_y B_z - A_z B_y) - C_y (A_x B_z - A_z B_x) + C_z (A_x B_y - A_y B_x)$$

$$= C_x A_y B_z - C_x A_z B_y - C_y A_x B_z + C_y A_z B_x + C_z A_x B_y - C_z A_y B_x$$

$$\vec{A} \times (\vec{B} \times \vec{C}) \neq (\vec{A} \times \vec{B}) \times \vec{C} \quad \text{in general}$$

We can show $\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$

{ 1st assignment has this problem }

Differentiation of Vector Functions

Given: $\vec{A}(t) = A_x(t)\hat{i} + A_y(t)\hat{j} + A_z(t)\hat{k}$

$$\frac{d\vec{A}}{dt} = \lim_{\Delta t \rightarrow 0} \left\{ \begin{aligned} & \left[\frac{A_x(t+\Delta t) - A_x(t)}{\Delta t} \right] \hat{i} \\ & + \left[\frac{A_y(t+\Delta t) - A_y(t)}{\Delta t} \right] \hat{j} \\ & + \left[\frac{A_z(t+\Delta t) - A_z(t)}{\Delta t} \right] \hat{k} \end{aligned} \right\}$$

t is a parameter here.

in mechanics it is the time.

$$\frac{d\vec{A}}{dt} = \frac{dA_x}{dt} \hat{i} + \frac{dA_y}{dt} \hat{j} + \frac{dA_z}{dt} \hat{k}$$

also we may write

$$\textcircled{a} \frac{d}{dt} [\alpha \vec{A}(t)]$$

$\alpha = \alpha(t)$ scalar fn.

$$\frac{d}{dt} (\alpha(t) \vec{A}(t)) = \frac{d\alpha}{dt} (\vec{A}) + \alpha \frac{d\vec{A}}{dt} \quad \text{as we expect}$$

Now suppose we have $\vec{A}(t), \vec{B}(t)$

$$\frac{d}{dt} (\vec{A} \cdot \vec{B}) = \frac{d\vec{A}}{dt} \cdot \vec{B} + \vec{A} \cdot \frac{d\vec{B}}{dt}$$

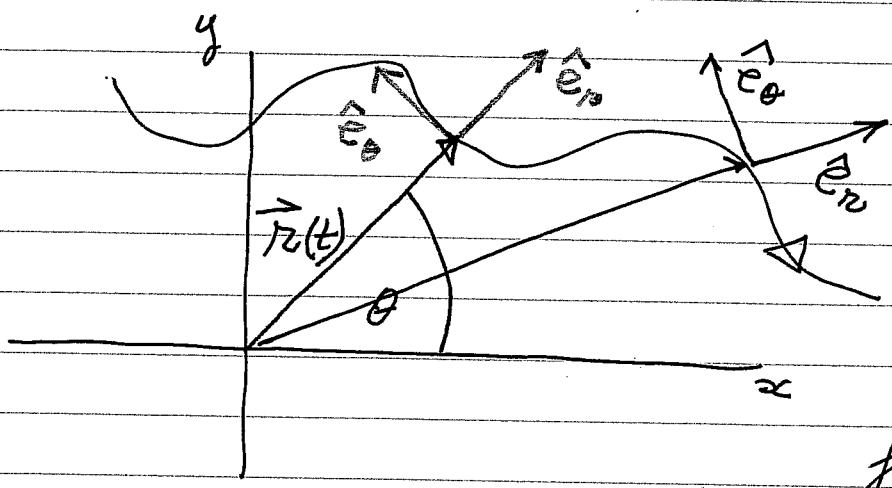
$$\begin{aligned} \frac{d}{dt} (\vec{A} \times \vec{B}) &= \frac{d\vec{A}}{dt} \times \vec{B} + \vec{A} \times \frac{d\vec{B}}{dt} \\ &= \frac{d\vec{A}}{dt} \times \vec{B} + \vec{A} \times \frac{d\vec{B}}{dt} \end{aligned}$$

All this works well and is also straight forward

because we are talking about Cartesian vectors

$\Rightarrow \hat{i}, \hat{j}, \hat{k}$ are fixed

Plane Polar Coordinates / example from Mechanics



\vec{r} is the position

t is the time.

Note: $\hat{e}_r, \hat{e}_\theta$ are fn of time.

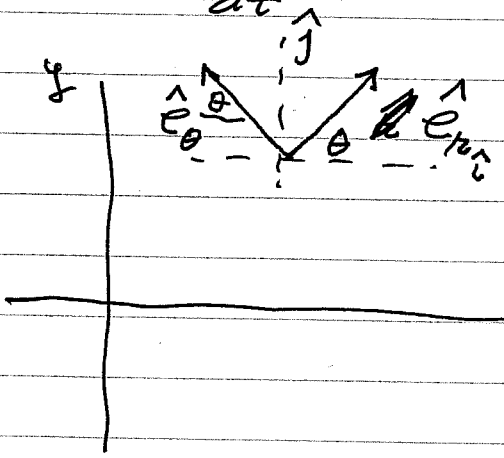
$$\vec{r}(t) = |\vec{r}(t)| \hat{e}_r$$

$$= r \hat{e}_r$$

$$\vec{v}(t) = \frac{d\vec{r}}{dt} = \frac{d(r\hat{e}_r)}{dt}$$

$$= \frac{dr}{dt} \hat{e}_r + r \frac{d\hat{e}_r}{dt}$$

what is $\frac{d\hat{e}_r}{dt} = ?$



$$\hat{e}_r = |\hat{e}_r| \cos\theta \hat{i} + |\hat{e}_r| \sin\theta \hat{j}$$

$$\hat{e}_r = \cos\theta \hat{i} + \sin\theta \hat{j}$$

$$\hat{e}_\theta = |\hat{e}_\theta| \sin\theta \hat{i} + |\hat{e}_\theta| \cos\theta \hat{j}$$

$$\hat{e}_\theta = -\sin\theta \hat{i} + \cos\theta \hat{j}$$

Now what is $\frac{d}{dt} \hat{e}_1 = \frac{d}{dt} \{ \cos\theta \hat{i} + \sin\theta \hat{j} \}$

$$= -\sin\theta \frac{d\theta}{dt} \hat{i} + \cos\theta \frac{d\theta}{dt} \hat{j}$$

$$= \frac{d\theta}{dt} \{ -\sin\theta \hat{i} + \cos\theta \hat{j} \}$$

$$= \frac{d\theta}{dt} \hat{e}_\theta$$

$$\vec{v}(t) = \frac{d\vec{r}}{dt} = \frac{d}{dt} (r \hat{e}_r) = \frac{dr}{dt} \hat{e}_r + r \frac{d\theta}{dt} \hat{e}_\theta$$

$$\vec{v}(t) = \frac{dr}{dt} \hat{e}_r + r \frac{d\theta}{dt} \hat{e}_\theta$$

↑ radial velocity
↑ tang. velocity

$$\vec{a}(t) = \frac{d\vec{v}}{dt} = \frac{d}{dt} \left\{ \frac{dr}{dt} \hat{e}_r + r \frac{d\theta}{dt} \hat{e}_\theta \right\}$$

$$= \frac{d^2 r}{dt^2} \hat{e}_r + \frac{dr}{dt} \frac{d\hat{e}_r}{dt} + \frac{dr}{dt} \frac{d\theta}{dt} \hat{e}_\theta + r \frac{d^2 \theta}{dt^2} \hat{e}_\theta + r \frac{d\theta}{dt} \frac{d\hat{e}_\theta}{dt}$$

we need $\frac{d}{dt} \hat{e}_\theta = \frac{d}{dt} \{ -\sin\theta \hat{i} + \cos\theta \hat{j} \}$

$$= -\cos\theta \frac{d\theta}{dt} \hat{i} - \sin\theta \frac{d\theta}{dt} \hat{j}$$

$$= -\frac{d\theta}{dt} \{ \cos\theta \hat{i} + \sin\theta \hat{j} \}$$

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$$\text{but } \frac{d}{dt} \hat{e}_\theta = -\frac{d\theta}{dt} \hat{e}_r$$

Now put all together.

$$\vec{a}(t) = \left[\frac{d^2 r}{dt^2} - r \left(\frac{d\theta}{dt} \right)^2 \right] \hat{e}_r + \left[r \frac{d^2 \theta}{dt^2} + 2 \frac{dr}{dt} \frac{d\theta}{dt} \right] \hat{e}_\theta$$

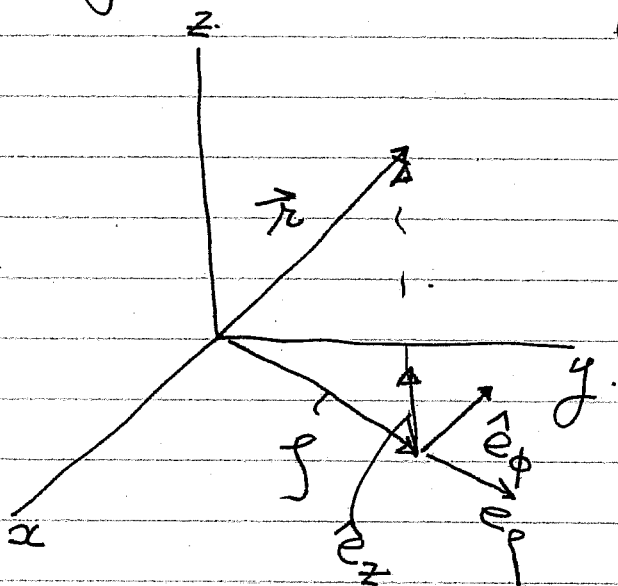
$$\begin{aligned} \frac{d}{dt} &= \dot{\quad} \\ \frac{d^2}{dt^2} &= \ddot{\quad} \end{aligned} \quad = \left[\ddot{r} - r(\dot{\theta})^2 \right] \hat{e}_r + \left[r\ddot{\theta} + 2\dot{r}\dot{\theta} \right] \hat{e}_\theta$$

radial Centripetal tangential Coriolis

Cylindrical Coordinates:

(ρ, ϕ, z)

$\hat{e}_z = \hat{k}$

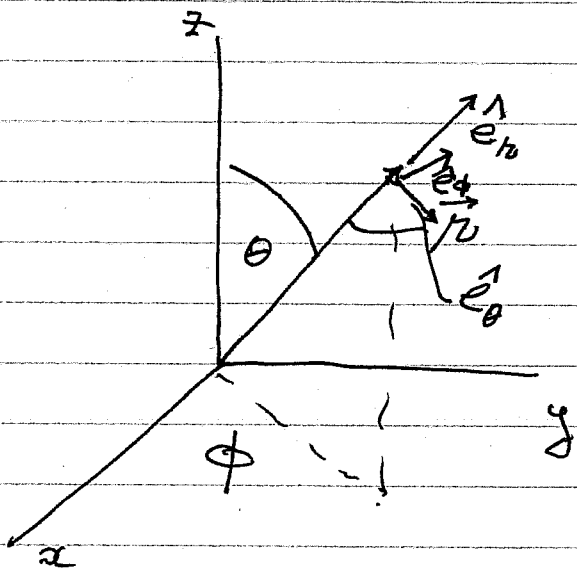


$\vec{r} = \rho \hat{e}_\rho + z \hat{e}_z$

$\hat{e}_\rho = \cos\phi \hat{i} + \sin\phi \hat{j}$

Spherical Coordinates

r, θ, ϕ



$\vec{r} = |\vec{r}| \hat{e}_r$

Cylindrical Coordinates

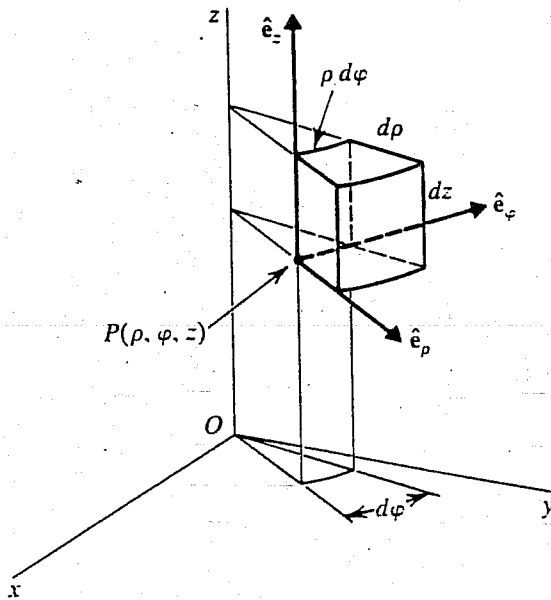
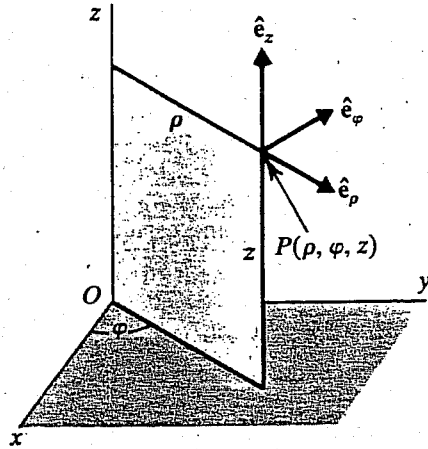


Figure The distances involved in changing the coordinates ρ , φ , and z by infinitesimal amounts. The volume element corresponding to these distances is also shown.

Spherical Coordinates

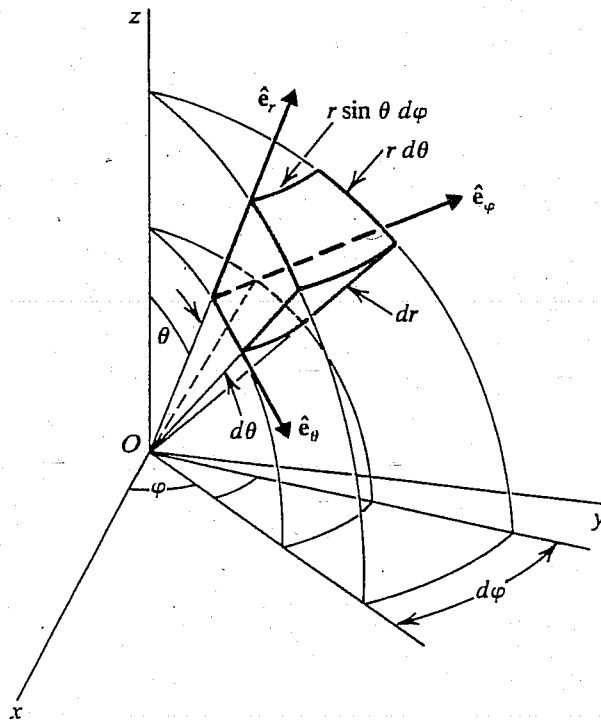
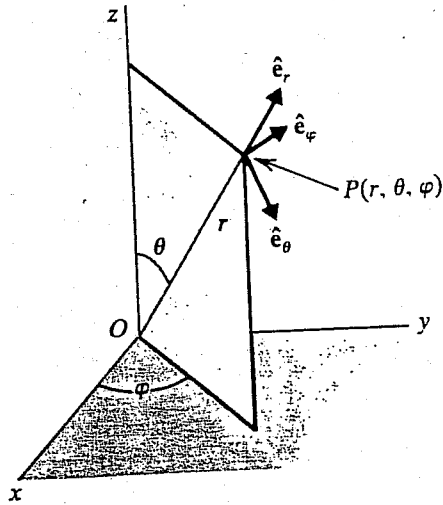


Figure Displacements and volume element in the spherical coordinate system.

Mathematical Physics

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Problems: Ch 1. Charlie Harper "yellow handout - Pg 30"

1. $\vec{A} + \vec{B} = ?$
 $\vec{A} - \vec{B} = ?$

$$\vec{A} = 2\hat{i} - \hat{j} + \hat{k} \quad \vec{B} = \hat{i} - 3\hat{j} - 5\hat{k}$$

$$\begin{aligned} \vec{A} + \vec{B} &= (2+1)\hat{i} + (-1-3)\hat{j} + (1-5)\hat{k} \\ &= \underline{3\hat{i}} - \underline{4\hat{j}} - \underline{4\hat{k}} \end{aligned}$$

$$\begin{aligned} \vec{A} - \vec{B} &= (2-1)\hat{i} + (-1+3)\hat{j} + (1+5)\hat{k} \\ &= \underline{\hat{i}} + \underline{2\hat{j}} + \underline{6\hat{k}} \end{aligned}$$

as required

4. $\vec{A} = \hat{i} + 4\hat{j} + 3\hat{k}$ $\vec{A} \cdot \vec{B} = (1)(4) + (4)(2) - (3)(2) = 0$
 $\vec{B} = 4\hat{i} + 2\hat{j} - 4\hat{k}$ $\vec{A} \perp \vec{B}$

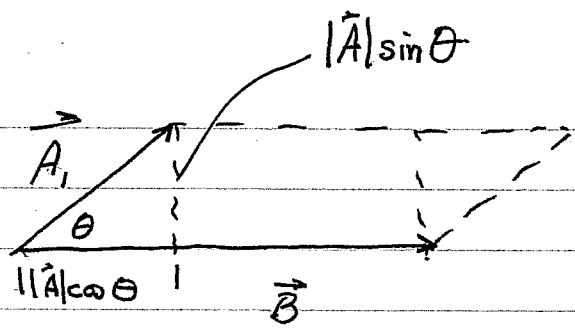
5. $\vec{A} = 2\hat{i}$ $\vec{B} = 3\hat{i} + 4\hat{j}$

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos(\vec{A}, \vec{B}) \Rightarrow \cos(\vec{A}, \vec{B}) = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} = \frac{(2)(3)}{(2)(5)} = \frac{6}{10}$$

$$(\vec{A}, \vec{B}) = \cos^{-1}\left(\frac{6}{10}\right) = \cos^{-1}(.6) = 53.1^\circ$$

as required

6.



Area = (base)(height)

∴ Area = |B| |A| sin θ ⇒ |A × B|

9. $\vec{A} = 3\hat{i} + 2\hat{j}$ $\vec{B} = 2\hat{j} - 4\hat{k}$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & 2 & 0 \\ 0 & 2 & -4 \end{vmatrix} = \hat{i}(-8) - \hat{j}(-12) + \hat{k}6$$

$$= -8\hat{i} + 12\hat{j} + 6\hat{k}$$

$$|\vec{A} \times \vec{B}| = \sqrt{8^2 + 12^2 + 6^2} = \sqrt{64 + 144 + 36} = \sqrt{244} = 15.6 \text{ m}^2 = \text{area}$$

as required.

12.

$$\hat{i} \times \hat{i} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{vmatrix} = 0\hat{i} - \hat{j}(-1) + \hat{k}(0)$$

$$= \hat{j}$$

$\hat{k} \times \hat{i} = \hat{j}$ as required

13. $\vec{A} = \hat{i} - 2\hat{j} - 3\hat{k}$, $\vec{B} = \hat{i} + 2\hat{j} - \hat{k}$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -2 & -3 \\ 1 & 2 & -1 \end{vmatrix}$$

$$= \hat{i}(8) - \hat{j}(2) + \hat{k}(4)$$

$$\vec{C} = \vec{A} \times \vec{B} = 8\hat{i} - 2\hat{j} + 4\hat{k} \quad \vec{C} \text{ is } \perp \text{ to plane containing } \vec{A}, \vec{B}$$

we want $\hat{C} = \frac{\vec{C}}{|\vec{C}|} = \frac{8\hat{i} - 2\hat{j} + 4\hat{k}}{\sqrt{8^2 + 2^2 + 4^2}}$

$$\hat{C} = \frac{8\hat{i} - 2\hat{j} + 4\hat{k}}{\sqrt{84}}$$

14. $\vec{A} = a\hat{i} - 2\hat{j} + \hat{k}$ is \perp to $\vec{B} = \hat{i} - 2\hat{j} - 3\hat{k}$ find a

$$\vec{A} \cdot \vec{B} = a + 4 - 3 = 0 \Rightarrow a = 3 - 4$$

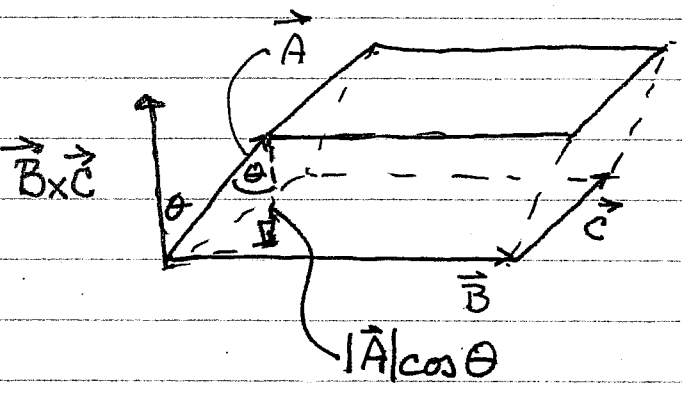
$$\underline{a = 1} \text{ as required.}$$

16. find $\vec{A} \cdot (\vec{B} \times \vec{C})$ $\vec{A} = 2\hat{i}$ $\vec{B} = 3\hat{j}$ $\vec{C} = 4\hat{k}$

$$\vec{A} \cdot (\vec{B} \times \vec{C}) = \begin{vmatrix} 2 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 4 \end{vmatrix} = 24 \text{ as required}$$

17.

Volume of parallelepiped = (area of base) (altitude)



$$\text{Volume} = |\vec{B} \times \vec{C}| (|\vec{A}|\cos\theta) = |(\vec{B} \times \vec{C}) \cdot \vec{A}| \text{ as required.}$$

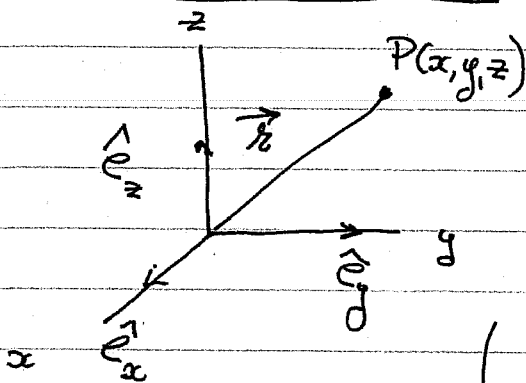
Mathematical Physics

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Lecture, Friday, Sept 14, 2001

Let us look at some useful details of the coordinate systems of interest to us. — these must be compared to the details of the well-known Cartesian System

Cartesian Coordinates



$$\vec{r} = x\hat{e}_x + y\hat{e}_y + z\hat{e}_z$$

$$d\vec{r} = dx\hat{e}_x + dy\hat{e}_y + dz\hat{e}_z$$

$$|d\vec{r}| = \sqrt{(dx)^2 + (dy)^2 + (dz)^2}$$

no problem

$$dvol = dx dy dz$$

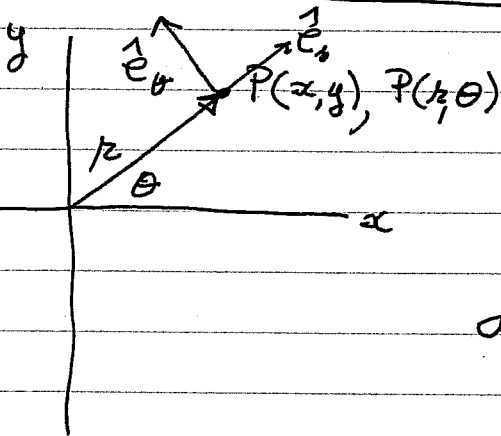
$$darea = dx dy, dy dz, dz dx$$

dx, dy, dz each have units of length.

In Cartesian coordinates, the point $P(x, y, z)$ is described unambiguously. Also $\hat{e}_x, \hat{e}_y, \hat{e}_z$ are fixed in space.

Plane Polar Coordinates

does not contain θ
not unique



$$\vec{r} = r \hat{e}_r$$

$$d\vec{r} = d(r \hat{e}_r) =$$

$$\left. \frac{d\vec{r}}{dr} \right|_{\theta \text{ fixed}} = \hat{e}_r$$

$$\left. \frac{d\vec{r}}{d\theta} \right|_{r \text{ fixed}} = r d\hat{e}_r = r d\theta \hat{e}_\theta$$

$$\text{but } \hat{e}_r = \cos\theta \hat{e}_x + \sin\theta \hat{e}_y$$

$$\hat{e}_\theta = -\sin\theta \hat{e}_x + \cos\theta \hat{e}_y$$

$$d\hat{e}_r = -\sin\theta d\theta \hat{e}_x + \cos\theta d\theta \hat{e}_y$$

$$= (-\sin\theta \hat{e}_x + \cos\theta \hat{e}_y) d\theta$$

$$= d\theta \hat{e}_\theta$$

$$d\vec{r} = \hat{e}_r dr + r d\theta \hat{e}_\theta$$

$$\therefore d\vec{r} = d(r \hat{e}_r) = dr \hat{e}_r + r d\theta \hat{e}_\theta \quad |d\vec{r}| = \sqrt{(dr)^2 + (r d\theta)^2}$$

$$|d\vec{r}| = \sqrt{(dr)^2 + (r d\theta)^2}$$

Notice r, θ do not play the equivalent roles of (x, y)

Cartesian

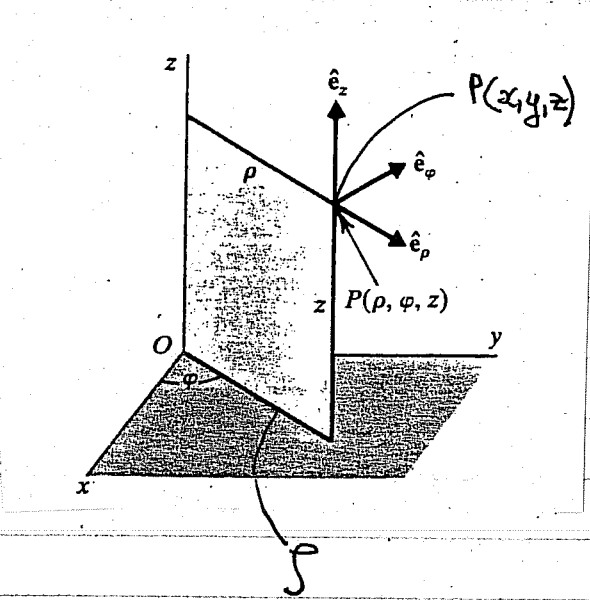
$$|d\vec{r}| = \sqrt{(dx)^2 + (dy)^2}$$

$dr = \text{length}$
 $r d\theta = \text{length}$

$$d(\text{area}) = r dr d\theta$$

in Cartesian
 $d(\text{area}) = dx dy$

Cylindrical Coordinates



(ρ, ϕ, z)

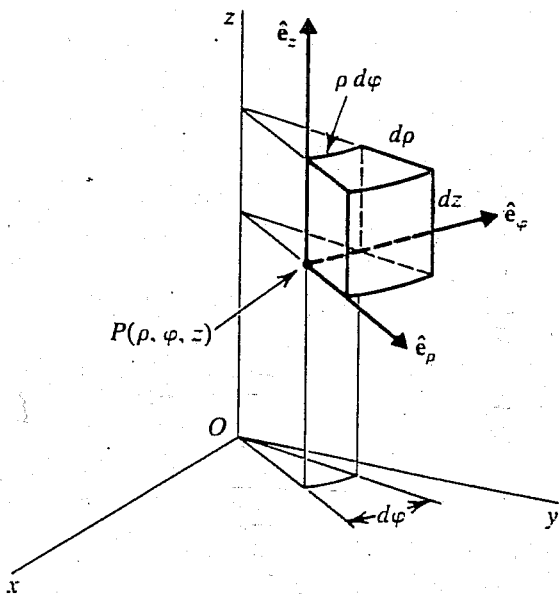
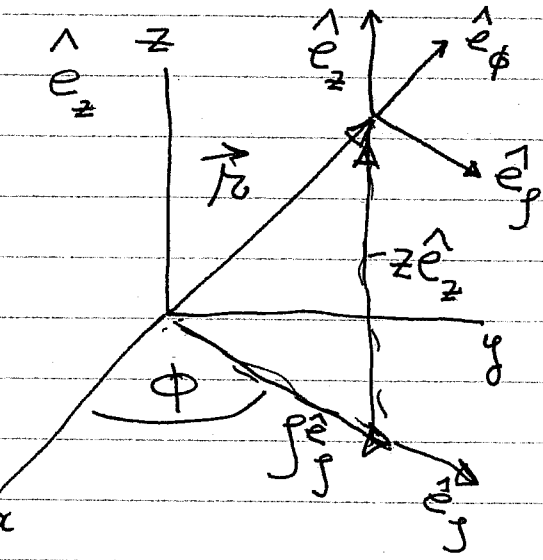


Figure The distances involved in changing the coordinates ρ , ϕ , and z by infinitesimal amounts. The volume element corresponding to these distances is also shown.

Warning: if you look elsewhere, find different notation



Observe
 $\vec{r}(\text{position}) = \hat{e}_\rho \rho + \hat{e}_z z$
 vector

Observe, the above does not involve ϕ , hence the determination of the point is not unique - just as with polar coordinates

element of length

$d\vec{r} = ?$

$d\vec{r} \Big|_{\phi, z \text{ fixed}} = \hat{e}_\rho d\rho$, $d\vec{r} \Big|_{\rho, z \text{ fixed}} = \hat{e}_\phi \rho d\phi$

$d\vec{r} \Big|_{\rho, \phi \text{ fixed}} = \hat{e}_z dz$

hence ~~$d\vec{r}$~~ $d\vec{r} = \hat{e}_\rho d\rho + \hat{e}_\phi \rho d\phi + \hat{e}_z dz$

$|d\vec{r}| = \sqrt{(d\rho)^2 + (\rho d\phi)^2 + (dz)^2}$

$dvol = (\rho d\phi)(d\rho)(dz)$

Spherical Coordinates

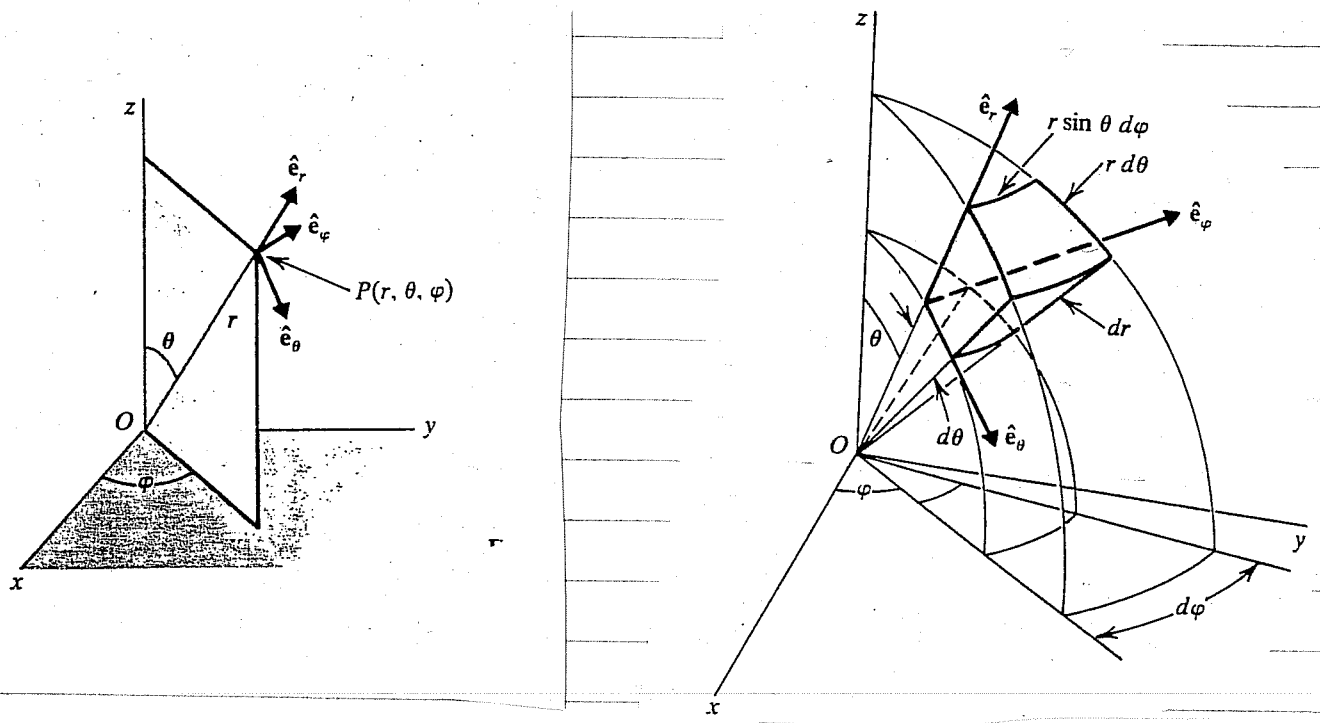
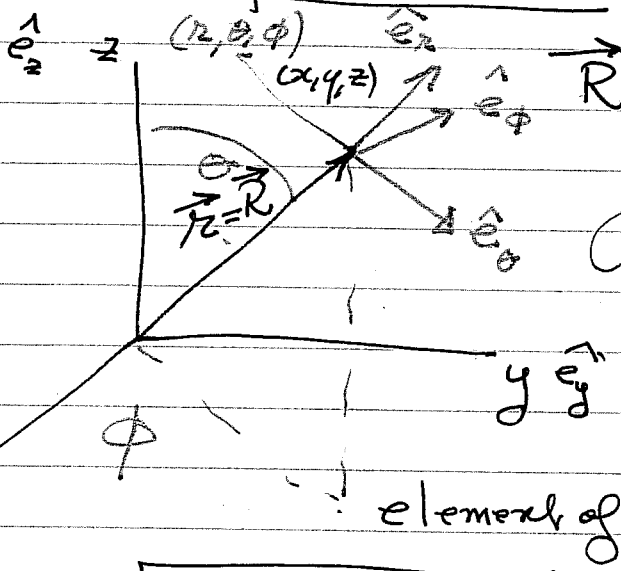


Figure Displacements and volume element in the spherical coordinate system.

The position vector:



$$\vec{R} = \vec{r} = r \hat{e}_r = \vec{R}$$

Notice, θ, ϕ do not appear in position vector - hence $P(x, y, z)$ in spherical (r, θ, ϕ) is not uniquely determined.

element of length.

$$\boxed{d\vec{R} = d\vec{r}} \quad \text{use } d\vec{r}$$

$$d\vec{r} \Big|_{\theta, \phi \text{ fixed}} = \hat{e}_r dr, \quad d\vec{r} \Big|_{r, \phi \text{ fixed}} = r d\theta \hat{e}_\theta$$

$$d\vec{r} \Big|_{r, \theta \text{ fixed}} = r \sin \theta d\phi \hat{e}_\phi$$

$$\text{or } d\vec{r} = \hat{e}_r dr + \hat{e}_\theta r d\theta + \hat{e}_\phi r \sin\theta d\phi$$

$$|d\vec{r}| = \sqrt{(dr)^2 + (r d\theta)^2 + (r \sin\theta d\phi)^2}$$

$$d\text{vol} = dr (r d\theta) (r \sin\theta d\phi)$$

$$= r^2 \sin\theta dr d\theta d\phi$$

The relationship between Cartesian Coordinates & Cylindrical, Spherical.

Cylindrical (See hand-out)

$$\left. \begin{aligned} x &= \rho \cos\phi \\ y &= \rho \sin\phi \\ z &= z \end{aligned} \right\} \Rightarrow \begin{aligned} \rho &= \sqrt{x^2 + y^2} \\ \phi &= \tan^{-1}(y/x) \\ z &= z \end{aligned}$$

$$\vec{r} = \hat{e}_x x + \hat{e}_y y + \hat{e}_z z = \hat{e}_x \rho \cos\phi + \hat{e}_y \rho \sin\phi + \hat{e}_z z$$

Spherical (See hand-out)

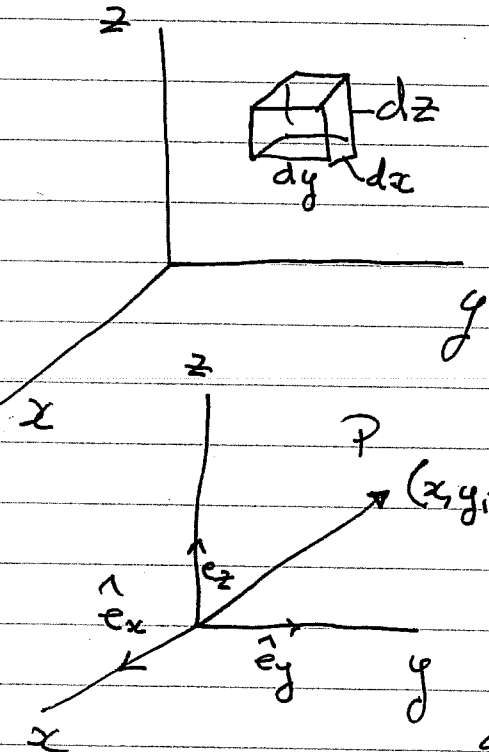
$$\begin{aligned} x &= r \sin\theta \cos\phi & r &= \sqrt{x^2 + y^2 + z^2} & \phi &= \tan^{-1}(y/x) \\ y &= r \sin\theta \sin\phi \\ z &= r \cos\theta & \theta &= \tan^{-1}\left(\frac{\sqrt{x^2 + y^2}}{z}\right) \\ & & \text{or } \theta &= \cos^{-1}\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right) \end{aligned}$$

$$\vec{r} = \hat{e}_x x + \hat{e}_y y + \hat{e}_z z = \hat{e}_x r \sin\theta \cos\phi + \hat{e}_y r \sin\theta \sin\phi + \hat{e}_z r \cos\theta$$

It would be nice if we could write the unit vectors

$(\hat{e}_r, \hat{e}_\phi, \hat{e}_z)$ and $(\hat{e}_r, \hat{e}_\theta, \hat{e}_\phi)$ in terms of $\hat{e}_x, \hat{e}_y, \hat{e}_z$ —

How to do this?



$d\text{vol} = dx dy dz.$

$x, y, z \rightarrow h_1, h_2, h_3$
 $r, \theta, \phi \rightarrow h_1, h_2, h_3$

$\vec{r} = x\hat{e}_x + y\hat{e}_y + z\hat{e}_z$

$\left. \frac{d\vec{r}}{dx} \right|_{y,z \text{ fixed}} = dx\hat{e}_x \Rightarrow \left. \frac{d\vec{r}}{dx} \right|_{y,z \text{ fixed}} = \hat{e}_x$

what is

$\left. \frac{d\vec{r}}{dx} \right|_{y,z \text{ fixed}} = \frac{\partial \vec{r}}{\partial x}$

$\frac{\partial \vec{r}}{\partial x} = h_1 \hat{e}_x$

$\left. \frac{d\vec{r}}{dy} \right|_{x,z \text{ fixed}} = dy\hat{e}_y$

$\left. \frac{d\vec{r}}{dy} \right|_{x,z \text{ fixed}} = \frac{\partial \vec{r}}{\partial y} = h_2 \hat{e}_y$

$\& \text{ finally } \left. \frac{d\vec{r}}{dz} \right|_{x,y \text{ fixed}} = dz\hat{e}_z$

or $\left. \frac{d\vec{r}}{dz} \right|_{x,y \text{ fixed}} \Rightarrow \frac{\partial \vec{r}}{\partial z} = h_3 \hat{e}_z$

hence $\vec{dr} = dx \hat{e}_x + dy \hat{e}_y + dz \hat{e}_z$

In the Cartesian case - clearly -

$$\hat{e}_x = \frac{1}{h_1} \frac{\partial \vec{r}}{\partial x} \quad h_1 = 1$$

$$\hat{e}_y = \frac{1}{h_2} \frac{\partial \vec{r}}{\partial y} \quad h_2 = 1$$

$$\hat{e}_z = \frac{1}{h_3} \frac{\partial \vec{r}}{\partial z} \quad h_3 = 1$$

Cylindrical Coordinates . r, ϕ, z .

$$\vec{r} = r \hat{e}_r + z \hat{e}_z \quad (\text{see figure})$$

$$\left. \frac{d\vec{r}}{dr} \right|_{\phi, z \text{ fixed}} = dr \hat{e}_r \Rightarrow \frac{\partial \vec{r}}{\partial r} = \hat{e}_r \Rightarrow h_1 = 1$$

$$\left. \frac{d\vec{r}}{d\phi} \right|_{r, z \text{ fixed}} = r d\phi \hat{e}_\phi \Rightarrow \frac{\partial \vec{r}}{\partial \phi} = r \hat{e}_\phi = h_2 \hat{e}_\phi \Rightarrow h_2 = r$$

$$\left. \frac{d\vec{r}}{dz} \right|_{r, \phi \text{ fixed}} = dz \hat{e}_z \Rightarrow \frac{\partial \vec{r}}{\partial z} = \hat{e}_z \Rightarrow h_3 = 1$$

\therefore Cylinder: $h_1 = 1, h_2 = r, h_3 = 1$

Spherical Coordinates:

$$d\vec{r} = r \hat{e}_r$$

but now see figure.

$$\left. d\vec{r} \right|_{\theta, \phi \text{ fixed}} = dr \hat{e}_r \Rightarrow \frac{\partial \vec{r}}{\partial r} = h_1 \hat{e}_r \Rightarrow h_1 = 1$$

$$\left. d\vec{r} \right|_{r, \phi \text{ fixed}} = r d\theta \hat{e}_\theta \Rightarrow \frac{\partial \vec{r}}{\partial \theta} = h_2 \hat{e}_\theta \Rightarrow h_2 = r$$

$$\left. d\vec{r} \right|_{r, \theta \text{ fixed}} = r \sin\theta d\phi \hat{e}_\phi \Rightarrow \frac{\partial \vec{r}}{\partial \phi} = h_3 \hat{e}_\phi \Rightarrow h_3 = r \sin\theta.$$

Cylindrical

$$\text{also } \vec{r} = \hat{e}_x x + \hat{e}_y y + \hat{e}_z z = \hat{e}_x \rho \cos\phi + \hat{e}_y \rho \sin\phi + \hat{e}_z z$$

$$\hat{e}_\rho = \frac{1}{h_1} \frac{\partial \vec{r}}{\partial \rho} = \frac{1}{\rho} (\hat{e}_x \cos\phi + \hat{e}_y \sin\phi)$$

$$\hat{e}_\phi = \frac{1}{h_2} \frac{\partial \vec{r}}{\partial \phi} = \frac{1}{\rho} (-\hat{e}_x \rho \sin\phi + \hat{e}_y \rho \cos\phi)$$

$$\hat{e}_\phi = -\hat{e}_x \sin\phi + \hat{e}_y \cos\phi$$

$$\hat{e}_z = \frac{1}{h_3} \frac{\partial \vec{r}}{\partial z} = \hat{e}_z$$

Spherical

$$\vec{r} = \hat{e}_x x + \hat{e}_y y + \hat{e}_z z = \hat{e}_x r \sin \theta \cos \phi + \hat{e}_y r \sin \theta \sin \phi + \hat{e}_z r \cos \theta$$

$$\hat{e}_r = \frac{1}{h_1} \frac{\partial \vec{r}}{\partial r} = \left(\hat{e}_x \sin \theta \cos \phi + \hat{e}_y \sin \theta \sin \phi + \hat{e}_z \cos \theta \right) \frac{1}{1}$$

$$\hat{e}_\theta = \frac{1}{h_2} \frac{\partial \vec{r}}{\partial \theta} = \frac{1}{r} \left[\hat{e}_x r \cos \theta \cos \phi + \hat{e}_y r \cos \theta \sin \phi - \hat{e}_z r \sin \theta \right]$$

$$\hat{e}_\theta = \hat{e}_x \cos \theta \cos \phi + \hat{e}_y \cos \theta \sin \phi - \hat{e}_z \sin \theta$$

$$\hat{e}_\phi = \frac{1}{h_3} \frac{\partial \vec{r}}{\partial \phi} = \frac{1}{r \sin \theta} \left[-\hat{e}_x r \sin \theta \sin \phi + \hat{e}_y r \sin \theta \cos \phi \right]$$

$$\hat{e}_\phi = -\hat{e}_x \sin \phi + \hat{e}_y \cos \phi$$

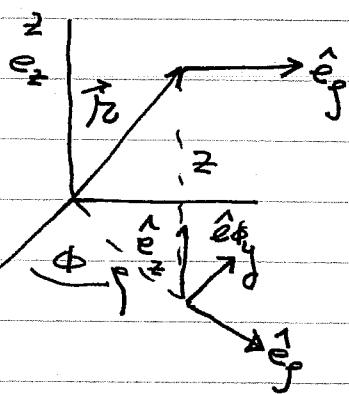
Mathematical Physics

Lecture: Monday, September 17, 2001

Finish up material on relationship amongst the different sets of unit vectors.

Now obtain the kinematic quantities in cylindrical and spherical coordinates:

Cylindrical



$$\vec{r} = \hat{e}_\rho \rho + \hat{e}_z z$$

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{d}{dt}(\hat{e}_\rho \rho + \hat{e}_z z)$$

$$= \dot{\rho} \hat{e}_\rho + \rho \frac{d\hat{e}_\rho}{dt} + \dot{z} \hat{e}_z$$

$$\hat{e}_\rho = \cos \phi \hat{e}_x + \sin \phi \hat{e}_y$$

$$\hat{e}_\phi = -\sin \phi \hat{e}_x + \cos \phi \hat{e}_y$$

which suggests

$$\frac{d\hat{e}_\rho}{dt} = (-\sin \phi \hat{e}_x + \cos \phi \hat{e}_y) \dot{\phi} = \dot{\phi} \hat{e}_\phi$$

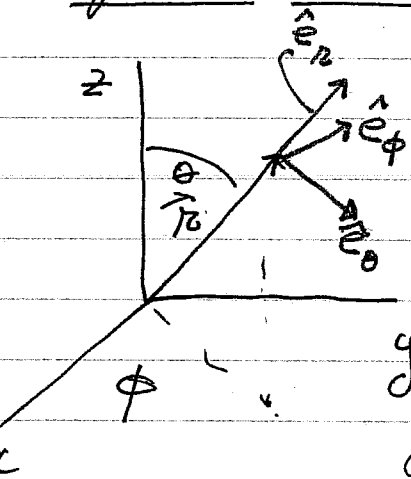
$$\frac{d\hat{e}_\phi}{dt} = (-\cos \phi \hat{e}_x - \sin \phi \hat{e}_y) \dot{\phi} = -\dot{\phi} \hat{e}_\rho$$

hence $\vec{v}(t) = \frac{d\vec{r}}{dt} = \dot{r} \hat{e}_r + r \dot{\phi} \hat{e}_\phi + \dot{z} \hat{e}_z$ cylindrical

$$\vec{a}(t) = \frac{d\vec{v}}{dt} = \ddot{r} \hat{e}_r + \dot{r} \frac{d\hat{e}_r}{dt} + \dot{r} \dot{\phi} \hat{e}_\phi + r \ddot{\phi} \hat{e}_\phi + r \dot{\phi} \frac{d\hat{e}_\phi}{dt} + \ddot{z} \hat{e}_z$$

$$\vec{a}(t) = (\ddot{r} - r(\dot{\phi})^2) \hat{e}_r + (r \ddot{\phi} + 2\dot{r}\dot{\phi}) \hat{e}_\phi + \ddot{z} \hat{e}_z$$
 cylindrical

Spherical Coordinates:



$$\vec{r}(t) = r \hat{e}_r$$

$$\vec{v}(t) = \frac{d}{dt}(r \hat{e}_r) = \dot{r} \hat{e}_r + r \frac{d\hat{e}_r}{dt}$$

from page

$$\hat{e}_r = \hat{e}_x \sin\theta \cos\phi + \hat{e}_y \sin\theta \sin\phi + \hat{e}_z \cos\theta$$

$$\begin{aligned} \frac{d\hat{e}_r}{dt} &= \hat{e}_x [\cos\theta \cos\phi \dot{\theta} - \sin\theta \sin\phi \dot{\phi}] + \hat{e}_y [\cos\theta \sin\phi \dot{\theta} + \sin\theta \cos\phi \dot{\phi}] - \hat{e}_z \sin\theta \dot{\theta} \\ &= [\hat{e}_x \cos\theta \cos\phi + \hat{e}_y \cos\theta \sin\phi] \dot{\theta} + [-\hat{e}_x \sin\phi + \hat{e}_y \cos\phi] \sin\theta \dot{\phi} - \hat{e}_z \sin\theta \dot{\theta} \\ &= \hat{e}_\theta [\dot{\theta}] + \hat{e}_\phi \sin\theta \dot{\phi} \end{aligned}$$

$$\therefore \frac{d\hat{e}_r}{dt} = \hat{e}_\theta \dot{\theta} + \hat{e}_\phi \sin\theta \dot{\phi}$$

$$\vec{v}(t) = \dot{r} \hat{e}_r + \hat{e}_\theta r \dot{\theta} + \hat{e}_\phi r \sin\theta \dot{\phi}$$
 Spherical coordinates.

finally $\vec{v}(t) = \hat{e}_r \dot{r} + \hat{e}_\theta r \dot{\theta} + \hat{e}_\phi r \dot{\phi} \sin \theta$

Now before we begin the very tedious calculation for $\vec{a}(t)$,

we will need:

$\frac{d\hat{e}_\theta}{dt}$, and $\frac{d\hat{e}_\phi}{dt}$

recall $\hat{e}_\theta = \hat{e}_x \cos \theta \cos \phi + \hat{e}_y \cos \theta \sin \phi - \hat{e}_z \sin \theta$

$$\begin{aligned} \frac{d\hat{e}_\theta}{dt} &= \hat{e}_x [-\sin \theta \cos \phi \dot{\theta} - \cos \theta \sin \phi \dot{\phi}] + \hat{e}_y [-\sin \theta \sin \phi \dot{\theta} + \cos \theta \cos \phi \dot{\phi}] - \hat{e}_z \cos \theta \dot{\theta} \\ &= - \left\{ \hat{e}_x \sin \theta \cos \phi + \hat{e}_y \sin \theta \sin \phi + \hat{e}_z \cos \theta \right\} \dot{\theta} \\ &\quad + \left\{ -\cos \theta \sin \phi \hat{e}_x + \cos \theta \cos \phi \hat{e}_y \right\} \dot{\phi} \end{aligned}$$

or $\frac{d\hat{e}_\theta}{dt} = -\hat{e}_r \dot{\theta} + \hat{e}_\phi \cos \theta \dot{\phi}$

$\hat{e}_\phi = -\hat{e}_x \sin \phi + \hat{e}_y \cos \phi$

finally $\frac{d\hat{e}_\phi}{dt} = (-\hat{e}_x \cos \phi - \hat{e}_y \sin \phi) \dot{\phi}$

$$\sin \theta \frac{d\hat{e}_\phi}{dt} = (-\hat{e}_x \sin \theta \omega \phi - \hat{e}_y \sin \theta \sin \phi) \dot{\phi}$$

$\frac{d\hat{e}_\phi}{dt}$ must be \perp to \hat{e}_ϕ ; hence we should

be able to get $\frac{d\hat{e}_\phi}{dt}$ in terms of \hat{e}_r & \hat{e}_θ

Recall:

$$\hat{e}_r = \hat{e}_x \sin \theta \cos \phi + \hat{e}_y \sin \theta \sin \phi + \hat{e}_z \cos \theta \quad \left| \begin{array}{l} \sin \theta \\ \cos \theta \end{array} \right.$$

$$\hat{e}_\theta = \hat{e}_x \cos \theta \cos \phi + \hat{e}_y \cos \theta \sin \phi - \hat{e}_z \sin \theta$$

$$\hat{e}_r \sin \theta = \hat{e}_x \sin^2 \theta \cos \phi + \hat{e}_y \sin^2 \theta \sin \phi + \hat{e}_z \cos \theta \sin \theta$$

$$\hat{e}_\theta \cos \theta = \hat{e}_x \cos^2 \theta \cos \phi + \hat{e}_y \cos^2 \theta \sin \phi - \hat{e}_z \cos \theta \sin \theta$$

+ 1

$$\hat{e}_r \sin \theta + \hat{e}_\theta \cos \theta = \hat{e}_x \cos \phi (\sin^2 \theta + \cos^2 \theta) + \hat{e}_y \sin \phi (\sin^2 \theta + \cos^2 \theta)$$

$$\text{or } \hat{e}_r \sin \theta + \hat{e}_\theta \cos \theta = \hat{e}_x \cos \phi + \hat{e}_y \sin \phi$$

$$\text{or } -(\hat{e}_x \cos \phi + \hat{e}_y \sin \phi) \dot{\phi} = \boxed{-\dot{\phi} (\hat{e}_r \sin \theta + \hat{e}_\theta \cos \theta) = \frac{d\hat{e}_\phi}{dt}}$$

(15)

We are ready!

$$\vec{v}(t) = \hat{e}_r \dot{r} + \hat{e}_\theta r \dot{\theta} + \hat{e}_\phi r \dot{\phi} \sin \theta$$

We have shown separately

$$\frac{d\hat{e}_r}{dt} = \hat{e}_\theta \dot{\theta} + \hat{e}_\phi \sin \theta \dot{\phi}$$

$$\frac{d\hat{e}_\theta}{dt} = -\hat{e}_r \dot{\theta} + \hat{e}_\phi \cos \theta \dot{\phi}$$

$$\frac{d\hat{e}_\phi}{dt} = -(\hat{e}_r \sin \theta + \hat{e}_\theta \cos \theta) \dot{\phi}$$

$$\begin{aligned} \vec{a}(t) = \frac{d\vec{v}}{dt} &= \dot{r} \frac{d\hat{e}_r}{dt} + r \ddot{e}_r + r \dot{\theta} \frac{d\hat{e}_\theta}{dt} + r \dot{\theta} \dot{\theta} \hat{e}_\theta + r \ddot{\theta} \hat{e}_\theta \\ &+ \dot{\phi} \frac{d\hat{e}_\phi}{dt} r \sin \theta + \hat{e}_\phi r \dot{\phi} \sin \theta + \hat{e}_\phi r \dot{\phi} \cos \theta \dot{\theta} + \hat{e}_\phi r \dot{\phi} \cos \theta \dot{\theta} \end{aligned}$$

Now, separately:

$$\dot{r} \frac{d\hat{e}_r}{dt} = \dot{r} \dot{\theta} \hat{e}_\theta + \dot{r} \sin \theta \dot{\phi} \hat{e}_\phi$$

$$r \dot{\theta} \frac{d\hat{e}_\theta}{dt} = -\hat{e}_r \dot{\theta}^2 r + \hat{e}_\phi r \dot{\theta} \dot{\phi} \cos \theta$$

$$\begin{aligned} r \dot{\phi} \sin \theta \frac{d\hat{e}_\phi}{dt} &= -\hat{e}_r r \dot{\phi} \sin^2 \theta \dot{\phi} - \hat{e}_\theta \cos \theta \sin \theta r \dot{\phi}^2 \\ &= -\hat{e}_r r \dot{\phi}^2 \sin^2 \theta - \hat{e}_\theta r \cos \theta \sin \theta \dot{\phi}^2 \end{aligned}$$

Now put it all together.

$$\vec{a}(t) = \frac{d\vec{v}}{dt} = \hat{e}_r \left[\ddot{r} - r\dot{\theta}^2 - r\dot{\phi}^2 \sin^2 \theta \right]$$

$$+ \hat{e}_\theta \left[r\ddot{\theta} + 2\dot{r}\dot{\theta} + r\ddot{\theta} - r\dot{\phi}^2 \cos \theta \sin \theta \right]$$

$$+ \hat{e}_\phi \left[r\ddot{\phi} \sin \theta + 2\dot{r}\dot{\phi} \cos \theta + r\dot{\phi} \sin \theta + r\ddot{\phi} \sin \theta + r\dot{\phi} \dot{\theta} \cos \theta \right]$$

$$\vec{a}(t) = \frac{d\vec{v}}{dt} = \hat{e}_r \left[\ddot{r} - r\dot{\theta}^2 - r\dot{\phi}^2 \sin^2 \theta \right]$$

$$+ \hat{e}_\theta \left[r\ddot{\theta} + 2\dot{r}\dot{\theta} - r\dot{\phi}^2 \sin \theta \cos \theta \right]$$

$$+ \hat{e}_\phi \left[r\ddot{\phi} \sin \theta + 2\dot{r}\dot{\phi} \cos \theta + 2r\dot{\theta}\dot{\phi} \right]$$

Right on the button

as required.

Mathematical Physics.

Lecture, Wednesday, September 19, 2001

The Gradient

In one variable calculus, we deal with.

$f(x)$

Question: what does $\frac{df}{dx}$ tell us?

It tells us how rapidly the $f(x)$ varies.

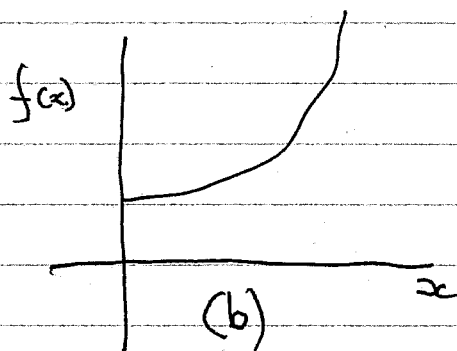
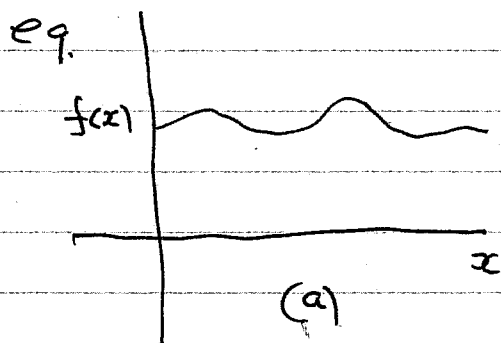
when we change the argument x by a tiny amount dx .

i.e. $df = \frac{df}{dx} dx$.

In words: If we change x by an amount dx , then

f changes by an amount df - i.e. the derivative

is the proportionality factor.



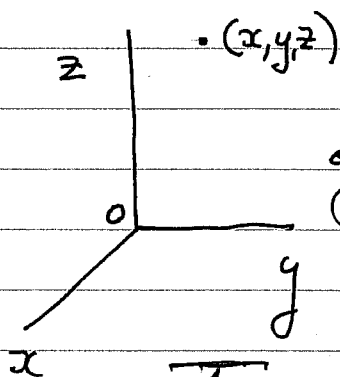
for example, in (a) above, the fn varies slowly with x & hence the derivative is correspondingly small.

In (b) however, $f(x)$ increases rapidly with x & hence the derivative is large.

The Gradient

Now we are interested in fn's of three variables

x, y, z . Say the temperature $T(x, y, z)$ in a room.



Start above corner & setup a system of axes;

Then for each point (x, y, z) in the room.

T gives the temperature at that spot

We want to generalize the notion of "derivative" to

fn's like $T(x, y, z)$ which depend not on one, but

on 3-variables:

Now the derivative is supposed to tell us how fast the f varies, if we move a tiny distance. However, this time the situation is more complicated, because it depends on what direction we move

The Case of temperature

If we go straight up, then the temperature T will

probably increase fairly rapidly; but if we move horizontally, it may not change much at all.

In fact the question

"How fast does T vary"

has an infinite number of answers, one for each

direction we may wish to explore.

The concept of "directional derivative"

Fortunately, the problem is not as bad as it looks

"How does $T(x, y, z)$ change??"

Given $T(x, y, z)$

$$dT = \frac{\partial T}{\partial x} dx + \frac{\partial T}{\partial y} dy + \frac{\partial T}{\partial z} dz$$

This tells us how $T(x, y, z)$ changes when we alter all three variables by the infinitesimal amounts dx, dy, dz

Dr.B - we do not require an infinite # of derivatives -
- three will suffice.

Observation: $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$
 $d\vec{r} = dx\hat{i} + dy\hat{j} + dz\hat{k}$

Re-write dT as follows:

$$dT = \left(\frac{\partial T}{\partial x} \hat{i} + \frac{\partial T}{\partial y} \hat{j} + \frac{\partial T}{\partial z} \hat{k} \right) \cdot \left(dx\hat{i} + dy\hat{j} + dz\hat{k} \right)$$

$$\text{or } dT = \vec{\nabla} T \cdot d\vec{r}$$

where $\vec{\nabla} T \equiv \frac{\partial T}{\partial x} \hat{i} + \frac{\partial T}{\partial y} \hat{j} + \frac{\partial T}{\partial z} \hat{k}$ - definition of the gradient of $T(x, y, z)$.

The gradient is a vector quantity, with three components;

it is the generalized derivative which we have been

looking for.

Compare

$$df = \frac{df}{dx} dx \quad \text{for } f = f(x)$$

$$\& \quad dT = \vec{\nabla} T \cdot d\vec{r} \quad \text{for } T = T(x, y, z)$$

Note the structure here!!

Geometrical Interpretation of the Gradient

Like any vector, the gradient has magnitude and direction !!

To determine the geometric meaning let's write the dot product according to its definition:

$$dT = \vec{\nabla} T \cdot d\vec{r} = |\vec{\nabla} T| |d\vec{r}| \cos(\vec{\nabla} T, d\vec{r})$$

where if you like set $(\vec{\nabla} T, d\vec{r}) = \theta$.

Now, fix the magnitude $|d\vec{r}|$ & search around

various directions (i.e. vary θ);

the maximum change in T (i.e. dT)

evidently occurs when $\theta=0$ (i.e. $\cos\theta=1$).

That is, for a fixed distance $|d\vec{r}|$, dT is the greatest when we move in the same direction as $\vec{\nabla}T$

Hence, the gradient $\vec{\nabla}T$ points in the direction of maximum increase of the fn' $T(x,y,z)$

Moreover, the magnitude $|\vec{\nabla}T|$, gives the slope (rate of change) along this maximal direction.

The Directional Derivative

Suppose now we begin with .

$$dT = \vec{\nabla}T \cdot d\vec{r}$$

Now ask, what is the change of T in the direction \vec{r}

Answer: $\frac{dT}{dr} = \vec{\nabla}T \cdot \frac{d\vec{r}}{dr}$ but $\frac{d\vec{r}}{dr}$ is a unit vector — call it \hat{n}

(7)

hence $\frac{dT}{dn} = \vec{\nabla} T \cdot \hat{n}$

$$\frac{dT}{dr} = \vec{\nabla} T \cdot \hat{r}$$

definition of directional derivative

Example: Potter pg 335

[directional derivative]

Find the derivative of the fn' $\phi = x^2 - 2xy + z^2$
at the point $P(2, -1, 1)$ in the direction of the vector
 $\vec{A} = 2\hat{i} - 4\hat{j} + 4\hat{k}$

Soln: $\frac{dT}{dn} = \vec{\nabla} T \cdot \hat{n}$ or $\frac{d\phi}{dn} = \vec{\nabla} \phi \cdot \hat{n}$

The gradient

$$\vec{\nabla} \phi = (2x - 2y)\hat{i} - 2xz\hat{j} + 2z\hat{k}$$

Now at the point $P(2, -1, 1)$.

$$\vec{\nabla} \phi \Big|_P = (4 + 2)\hat{i} - 4\hat{j} + 2\hat{k}$$

the unit vector \hat{n} in the desired direction is given by

$$\hat{n} = \frac{\vec{A}}{|\vec{A}|} = \frac{2\hat{i} - 4\hat{j} + 4\hat{k}}{\sqrt{2^2 + 4^2 + 4^2}} = \frac{2\hat{i} - 4\hat{j} + 4\hat{k}}{6} = \frac{1}{3}\hat{i} - \frac{2}{3}\hat{j} + \frac{2}{3}\hat{k}$$

or $|\vec{A}| = \sqrt{2^2 + 4^2 + 4^2} = 6$

hence & finally, the derivative in the direction of \vec{A} is:

$$\begin{aligned} \frac{d\phi}{dn} &= \vec{\nabla}\phi \cdot \hat{n} \\ &= (6\hat{i} - 4\hat{j} + 2\hat{k}) \cdot \left(\frac{1}{3}\hat{i} - \frac{2}{3}\hat{j} + \frac{2}{3}\hat{k}\right) \\ &= 2 + \frac{8}{3} + \frac{4}{3} = \frac{6+8+4}{3} = \frac{18}{3} = \underline{\underline{6}} \end{aligned}$$

Discussion of the Gradient

Imagine that you are standing on a hillside.

Look around you & find the direction of steepest descent.

Answer: That is the direction of the gradient.

Now measure the slope in that direction

- that is the magnitude of the gradient

What would it mean for the gradient to vanish.

Answer:

If $\vec{\nabla}T = 0$ at (x, y, z) then $dT = 0$ for

small displacements about the point (x, y, z)

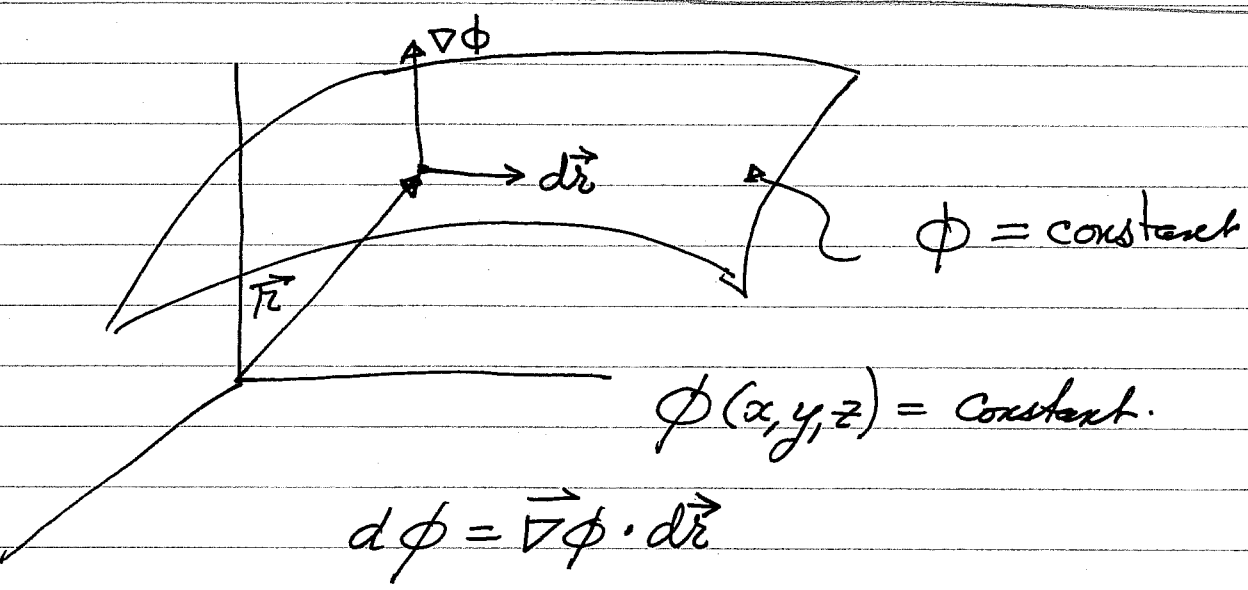
This is a stationary point of the $f_n'(x,y,z)$.

It could be a maximum (a summit) a minimum (a valley) or a saddle-point (a pass) or a shoulder

This is analogous to the situation for f_n 's of one variable (i.e. $f(x)$), where the vanishing derivative signals a maximum, or minimum or an inflexion point.

Specifically: \Rightarrow If you want to locate the extrema of a f_n' of three variables, set its gradient to zero!!

Normal to a curve in plane or surface in 3-dimensions



but in this case $d\phi = d(\text{constant}) = 0$

$\Rightarrow \vec{\nabla}\phi \cdot d\vec{r} = 0 \Rightarrow \vec{\nabla}\phi \perp$ to surface which is constant

i.e. $\vec{\nabla}\phi \perp$ to a constant ϕ surface (or constant curve in plane)

To show this, consider a constant ϕ surface

and the differential vector $d\vec{r}$ (figure)

If $\vec{\nabla}\phi$ is normal to a constant ϕ surface, then

$\vec{\nabla}\phi \cdot d\vec{r} = 0$ since $d\vec{r}$ is a vector that lies,

in the surface.

Hence a unit normal to a constant ϕ surface

is $\hat{n} = \frac{\vec{\nabla}\phi}{|\vec{\nabla}\phi|}$ as required

Example: Find the equation of the plane which is tangent to surface $x^2 + y^2 - z^2 = 4$ at $P(1, 2, -1)$

Soln:

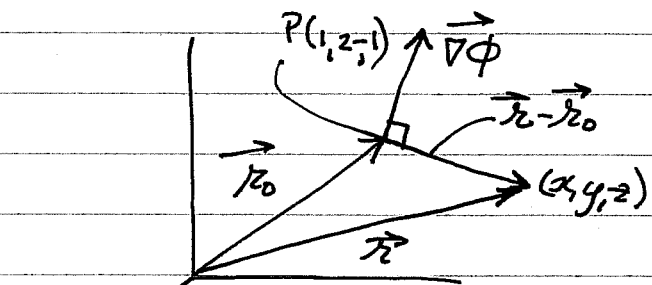
the gradient of ϕ is normal to the constant surface

$$\phi = x^2 + y^2 - z^2 = 4$$

$$\text{hence } \nabla \phi = \frac{\partial \phi}{\partial x} \hat{i} + \frac{\partial \phi}{\partial y} \hat{j} + \frac{\partial \phi}{\partial z} \hat{k} = 2x \hat{i} + 2y \hat{j} - 2z \hat{k}$$

is normal to the given surface. At the point $P(1, 2, -1)$

the normal vector is $\nabla \phi = 2\hat{i} + 4\hat{j} + 2\hat{k}$



The vector to the given pt $\vec{r}_0 = \hat{i} + 2\hat{j} - \hat{k}$

subtracted from the vector to a general pt $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ is a vector in the desired plane.

$$\vec{r} - \vec{r}_0 = x\hat{i} + y\hat{j} + z\hat{k} - (\hat{i} + 2\hat{j} - \hat{k})$$

$$\vec{r} - \vec{r}_0 = (x-1)\hat{i} + (y-2)\hat{j} + (z+1)\hat{k}$$

Find the gradient of each scalar function. Use $\mathbf{r} = xi + yj + zk$ if required.

1. $\phi = x^2 + y^2$ 2. $\phi = 2xy$ 3. $\phi = r^2$

4. $\phi = e^x \sin 2y$ 5. $\phi = x^2 + 2xy - z^2$ 6. $\phi = \ln r$

7. $\phi = 1/r$ 8. $\phi = \tan^{-1} y/x$ 9. $\phi = r^n$

Find a unit vector \hat{n} normal to each surface at the point indicated.

10. $x^2 + y^2 = 5, (2, 1, 0)$ 11. $r = 5, (4, 0, 3)$

12. $2x^2 - y^2 = 7, (2, 1, -1)$ 13. $x^2 + yz = 3, (2, -1, 1)$

14. $x + y^2 - 2z^2 = 6, (4, 2, 1)$ 15. $x^2y + yz = 6, (2, 3, -2)$

Determine the equation of the plane tangent to the given surface at the point indicated.

16. $x^2 + y^2 + z^2 = 25, (3, 4, 0)$ 17. $r = 6, (2, 4, 4)$

18. $x^2 - 2xy = 0, (2, 2, 1)$ 19. $xy^2 - zx + y^2 = 0, (1, -1, 2)$

The temperature in a region of interest is determined to be given by the function $T = x^2 + xy + yz$. At the point $(2, 1, 4)$, answer the following questions. What is the unit vector that points in the direction of maximum change of temperature? What is the value of the derivative of the temperature

20. In the x direction?

21. In the direction of the vector $i - 2j + 2k$?

22. In the direction of $i + j + k$?

Find the divergence of each vector field at the point $(2, 1, -1)$.

23. $\mathbf{u} = x^2\mathbf{i} + yz\mathbf{j} + y^2\mathbf{k}$ 24. $\mathbf{u} = y\mathbf{i} + xz\mathbf{j} + xy\mathbf{k}$

25. $\mathbf{u} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$ 26. $\mathbf{u} = xy\mathbf{i} + y^2\mathbf{j} + z^2\mathbf{k}$

27. $\mathbf{u} = \mathbf{r}/r$ 28. $\mathbf{u} = \mathbf{r}/r^3$

29. Show that $\nabla \cdot (\phi\mathbf{u}) = \phi\nabla \cdot \mathbf{u} + \mathbf{u} \cdot \nabla\phi$ by expanding in rectangular coordinates.

Find the curl of each vector field at the point $(-2, 4, 1)$.

32. $\mathbf{u} = x^2\mathbf{i} + y^2\mathbf{j} + z^2\mathbf{k}$ 33. $\mathbf{u} = y^2\mathbf{i} + 2xy\mathbf{j} + z^2\mathbf{k}$

34. $\mathbf{u} = xy\mathbf{i} + y^2\mathbf{j} + xz\mathbf{k}$ 35. $\mathbf{u} = \sin y\mathbf{i} + x \cos y\mathbf{j}$

36. $\mathbf{u} = e^x \sin y\mathbf{i} + e^x \cos y\mathbf{j} + e^x\mathbf{k}$ 37. $\mathbf{u} = \mathbf{r}/r^3$

Using the vector functions $\mathbf{u} = xy\mathbf{i} + y^2\mathbf{j} + z\mathbf{k}$ and $\mathbf{v} = x^2\mathbf{i} + xy\mathbf{j} + yz\mathbf{k}$, evaluate each function at the point $(-1, 2, 2)$.

38. $\nabla \cdot \mathbf{u}$ 39. $\nabla \cdot \mathbf{v}$ 40. $\nabla \times \mathbf{u}$

41. $\nabla \times \mathbf{v}$ 42. $\nabla \cdot \mathbf{u} \times \mathbf{v}$ 43. $(\nabla \times \mathbf{u}) \times \mathbf{v}$

44. $\nabla \times (\mathbf{u} \times \mathbf{v})$ 45. $\mathbf{u} \times (\nabla \times \mathbf{v})$ 46. $(\mathbf{u} \times \nabla) \times \mathbf{v}$

47. $(\mathbf{u} \cdot \nabla)\mathbf{v}$ 48. $\nabla(\mathbf{u} \cdot \mathbf{v})$ 49. $(\mathbf{v} \cdot \nabla)\mathbf{v}$

Determine if each vector field is solenoidal and/or irrotational.

50. $x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$ 51. $x\mathbf{i} - 2y\mathbf{j} + z\mathbf{k}$

52. $y\mathbf{i} + x\mathbf{j}$ 53. $x^2\mathbf{i} + y^2\mathbf{j} + z^2\mathbf{k}$

54. $y^2\mathbf{i} + 2xy\mathbf{j} + z^2\mathbf{k}$ 55. $yz\mathbf{i} + xz\mathbf{j} + xy\mathbf{k}$

56. $\sin y\mathbf{i} + \sin x\mathbf{j} + e^3\mathbf{k}$

57. $x^2y\mathbf{i} + y^2x\mathbf{j} + z^2\mathbf{k}$ 58. \mathbf{r}/r^3

Determine the scalar potential function ϕ , provided that one exists, associated with each vector field.

67. $\mathbf{u} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$

68. $\mathbf{u} = x^2\mathbf{i} + y^2\mathbf{j} + z^2\mathbf{k}$

69. $\mathbf{u} = y^2\mathbf{i} + 2xy\mathbf{j} + z\mathbf{k}$

70. $\mathbf{u} = e^x \sin y \mathbf{i} + e^x \cos y \mathbf{j}$

71. $\mathbf{u} = 2x \sin y \mathbf{i} + x^2 \cos y \mathbf{j} + z^2 \mathbf{k}$

72. $\mathbf{u} = 2xz\mathbf{i} + y^2\mathbf{j} + x^2\mathbf{k}$

September 2001

Answers to even problems

Set #1

Vector Calculus

2. $2yi + 2xj$
 8. $(-yi + xj)/(x^2 + y^2)$
 12. $0.907i - 0.243j$
 16. $3x + 4y = 25$
 18. $y = 2$
 26. 1
 30. $\nabla \cdot v = 0$. No. 1
 32. 0
 40. k
 44. $-5i + 10j - 38k$
 50. irrotational
 54. irrotational
 58. irrotational, solenoidal
 70. $e^x \sin y + C$
4. $e^x(\sin 2yi + 2 \cos 2yj)$
 6. r/r^2
 10. $(2/\sqrt{5})i + (1/\sqrt{5})j$
 14. $0.174i + 0.696j - 0.696k$
 22. $4\sqrt{3}$
 24. 0
 36. $-0.1353j$
 38. 7
 46. $10i + 4j + 6k$
 48. $14i - 9j + 8k$
 52. irrotational, solenoidal
 56. neither
 68. $(x^3 + y^3 + z^3)/3 + C$
 72. $x^2z + y^3/3 + C$

Lecture Friday, September 21, 2001

The Gradient

$$\phi(x, y, z)$$

$$d\phi = \vec{\nabla}\phi \cdot d\vec{r}$$

$$\vec{\nabla}\phi = \frac{\partial\phi}{\partial x}\hat{e}_x + \frac{\partial\phi}{\partial y}\hat{e}_y + \frac{\partial\phi}{\partial z}\hat{e}_z$$

$d\phi$ is maximum along the direction of $\vec{\nabla}\phi$

directional derivative

$$\frac{d\phi}{dr} = \vec{\nabla}\phi \cdot \frac{d\vec{r}}{dr}$$

$$\frac{d\vec{r}}{dr} = \hat{n}$$

$$\frac{d\phi}{dn} = \vec{\nabla}\phi \cdot \hat{n}$$

directional derivative.

Also if $\phi(x, y, z) = \text{Constant}$

then $\vec{\nabla}\phi$ is normal to such a surface (curve)

\hat{n} (~~is~~ unit vector normal to surface).

$$\hat{n} = \frac{\vec{\nabla}\phi}{|\vec{\nabla}\phi|}$$

Unit normal to surface/curve $\phi(x, y, z) = \text{const.}$

10. handout

$$\phi(x, y, z) = x^2 + y^2 = 5, \text{ at } P(2, 1, 0)$$

$$\hat{n} = \frac{\nabla\phi}{|\nabla\phi|} \quad \nabla\phi = 2x\hat{e}_x + 2y\hat{e}_y$$

$$\nabla\phi = 4\hat{e}_x + 2\hat{e}_y$$

$P(2, 1, 0)$

$$|\nabla\phi| = \sqrt{16 + 4} = \sqrt{20}$$

$$\hat{n} = \frac{\nabla\phi}{|\nabla\phi|} = \frac{4\hat{e}_x + 2\hat{e}_y}{\sqrt{20}} = \frac{4\hat{e}_x + 2\hat{e}_y}{2\sqrt{5}}$$

$$= \frac{2}{\sqrt{5}}\hat{e}_x + \frac{1}{\sqrt{5}}\hat{e}_y$$

as required.

The equation of a tangent plane - via example

Find the equation of the plane which is tangent to the surface $\phi(x,y,z) = x^2 + y^2 - z^2 = 4$ at $P(1,2,-1)$

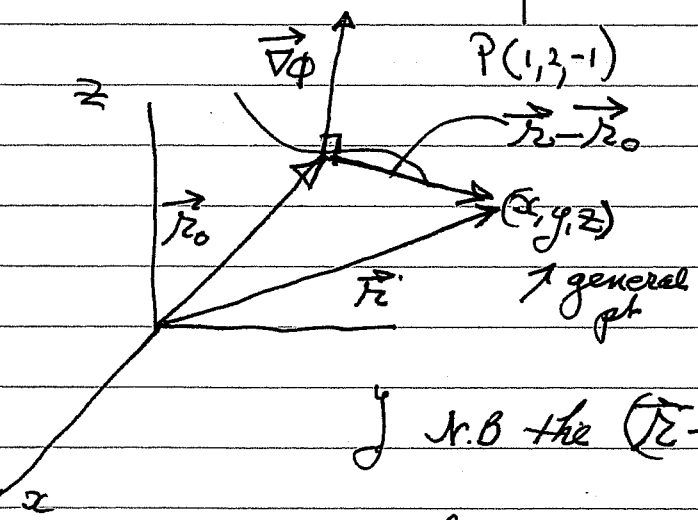
Soln. what do we know?

$\phi(x,y,z) = 4 = \text{constant}$

$\Rightarrow \nabla\phi$ is \perp to surface.

in our case $\nabla\phi = 2x\hat{i} + 2y\hat{j} - 2z\hat{k}$

at $P(1,2,-1)$ $\nabla\phi = 2\hat{i} + 4\hat{j} + 2\hat{k}$



the vector to the given point $\vec{r}_0 = +\hat{i} + 2\hat{j} - \hat{k}$

$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ is a vector to a general point.

\therefore n.b the $(\vec{r} - \vec{r}_0)$ is a vector in the desired.

plane $\vec{r} - \vec{r}_0 = (x-1)\hat{i} + (y-2)\hat{j} + (z+1)\hat{k}$

This vector, when dotted with the vector normal to it
i.e. $\vec{\nabla}\phi$, must yield zero, i.e.

$$\begin{aligned}\vec{\nabla}\phi \cdot (\vec{r} - \vec{r}_0) &= (2\hat{i} + 4\hat{j} + 2\hat{k}) \cdot [(x-1)\hat{i} + (y-2)\hat{j} + (z+1)\hat{k}] \\ &= 2(x-1) + 4(y-2) + 2(z+1) = 0\end{aligned}$$

Thus the tangent plane

$$2x - 2 + 4y - 8 + 2z + 2 = 0$$

$$2x + 4y + 2z = 8 + 2 - 2 = 8$$

$$\boxed{x + 2y + z = 4}$$

as required.

16 hand out

$$\phi(x, y, z) = x^2 + y^2 + z^2 = 25, \quad P(3, 4, 0)$$

$$\vec{\nabla}\phi = 2x\hat{i} + 2y\hat{j} + 2z\hat{k}$$

$$\left. \nabla\phi \right|_{P(3,4,0)} = 6\hat{i} + 8\hat{j}$$

$$\vec{r}_0 = 3\hat{i} + 4\hat{j}, \quad \vec{r} - \vec{r}_0 = (x-3)\hat{i} + (y-4)\hat{j} + z\hat{k}$$

$$\vec{\nabla}\phi \cdot (\vec{r} - \vec{r}_0) = (6\hat{i} + 8\hat{j}) \cdot [(x-3)\hat{i} + (y-4)\hat{j} + z\hat{k}] = 0$$

$$= 6[x-3] + 8[y-4] = 0$$

$$\boxed{3x + 4y = 25}$$

$$6x - 18 + 8y - 32 = 0$$

$$6x + 8y = 32 + 18 \Rightarrow \underline{6x + 8y = 50} \text{ as required}$$

What else can we do with

$$\vec{\nabla} = \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z}$$

Apply to a vector fn two-ways

$$\vec{A} = A_x(x, y, z) \hat{i} + A_y(x, y, z) \hat{j} + A_z(x, y, z) \hat{k}$$

ie. $\vec{A}(x, y, z)$

"dot" operation "Divergence"

$$\vec{\nabla} \cdot \vec{A} = \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right) \cdot \left(A_x \hat{i} + A_y \hat{j} + A_z \hat{k} \right)$$

$$= \frac{\partial}{\partial x} A_x + \frac{\partial}{\partial y} A_y + \frac{\partial}{\partial z} A_z \quad \underline{\text{scalar fn}}$$

$$\vec{A} = 2xy^3 \hat{i} - 3y^5 z^3 \hat{j} + 2xyz \hat{k}$$

$$\begin{aligned} \vec{\nabla} \cdot \vec{A} &= \frac{\partial}{\partial x} (2xy^3) + \frac{\partial}{\partial y} (-3y^5 z^3) + \frac{\partial}{\partial z} (2xyz) \\ &= 2y^3 - 15y^4 z^3 + 2xy \end{aligned}$$

Solenoidal Vector field:

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k} \quad A(x, y, z)$$

if $\vec{\nabla} \cdot \vec{A} = 0$ \vec{A} is solenoidal.

$$\vec{\nabla} \cdot \vec{A} = \text{div } \vec{A}$$

$$\vec{\nabla} \times \vec{A} = \text{curl } \vec{A}$$

$$\vec{\nabla} \times \vec{A} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$$

$$= \hat{i} \left(\frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) - \hat{j} \left(\frac{\partial A_z}{\partial x} - \frac{\partial A_x}{\partial z} \right) + \hat{k} \left(\frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right)$$

$$\vec{A} = 2xy^3 \hat{i} - 3y^5 z^3 \hat{j} + 2xyz \hat{k}$$

$$\frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} = (2xz + 9y^5 z^2)$$

$$\frac{\partial A_z}{\partial x} - \frac{\partial A_x}{\partial z} = (2yz - 0)$$

$$\frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} = 0 - 6xy^2$$

$$\therefore \vec{\nabla} \times \vec{A} = \hat{i} (2xz + 9y^2z) - \hat{j} 2yz + \hat{k} (-6xy^2)$$

if $\vec{\nabla} \times \vec{A} = 0$ \vec{A} called irrotational or conservative.

Integrals - integration .

if $\vec{A} = \vec{A}(t)$ $t = a$ parameter

$$\int \vec{A}(t) dt = \hat{e}_x \int A_x(t) dt + \hat{e}_y \int A_y(t) dt + \hat{e}_z \int A_z(t) dt + \vec{C}$$

Say $\vec{A}(t) = 4t^3 \hat{e}_x - 6t^{-2/3} \hat{e}_y + (2t - t^3) \hat{e}_z$

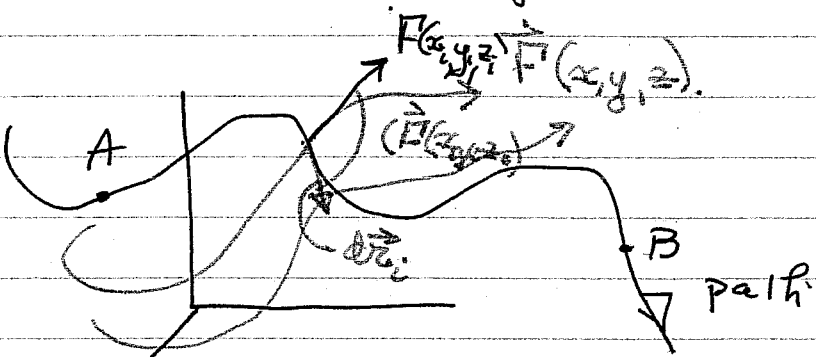
$$\int \vec{A}(t) dt = \hat{e}_x \int 4t^3 dt + \hat{e}_y \int -6t^{-2/3} dt + \hat{e}_z \int (2t - t^3) dt$$

acc $\vec{a}(t) = t^3 \hat{e}_x + 2t^2 \hat{e}_y + t \hat{e}_z$

obtain $\vec{v}(t) = \int \vec{a}(t) dt$
 $= \hat{e}_x \int t^3 dt + \hat{e}_y \int 2t^2 dt + \hat{e}_z \int t dt + \vec{C}$

$$\vec{v}(t) = \frac{t^4}{4} \hat{e}_x + \frac{2}{3} t^3 \hat{e}_y + \frac{t^2}{2} \hat{e}_z + \vec{C}$$

The line integral



$$\text{Work} \approx \sum_{i=1}^N |F(x_i, y_i, z_i)| |\Delta r_i| \cos(\angle \vec{F}(x_i, y_i, z_i), \Delta \vec{r}_i)$$

$$\text{Work} = \sum_{i=1}^N |F(x_i, y_i, z_i)| |\Delta \vec{r}_i| \cos(\angle \vec{F}(x_i, y_i, z_i), \Delta \vec{r}_i)$$

$$= \lim_{N \rightarrow \infty} \sum_{i=1}^N (\quad) = \int_A^B \vec{F}(x, y, z) \cdot d\vec{r} \equiv \text{Work}$$

Mathematical Physics.

Lecture, Monday, September 24, 2001

Integration of vector fn's

Given $\vec{A} = \vec{A}(t)$ $t = \text{a parameter, in mechanics } t = \text{time}$

$$\int \vec{A}(t) dt = \hat{e}_x \int A_x(t) dt + \hat{e}_y \int A_y(t) dt + \hat{e}_z \int A_z(t) dt + \vec{C}$$

e.g. say $\vec{A}(t) = 4t^3 \hat{e}_x - 6t^{-2/3} \hat{e}_y + (2t - t^3) \hat{e}_z$

$$\begin{aligned} \int \vec{A}(t) dt &= \hat{e}_x \int 4t^3 dt + \hat{e}_y \int -6t^{-2/3} dt + \hat{e}_z \int (2t - t^3) dt + \vec{C} \\ &= \hat{e}_x t^4 - 18t^{1/3} \hat{e}_y + \hat{e}_z \left(\frac{2t^2}{2} - \frac{t^4}{4} \right) + \vec{C} \end{aligned}$$

Example: from mechanics given $\vec{a}(t) = \text{acceleration vector}$

$$\vec{a}(t) = t^3 \hat{e}_x + 2t^2 \hat{e}_y + t \hat{e}_z$$

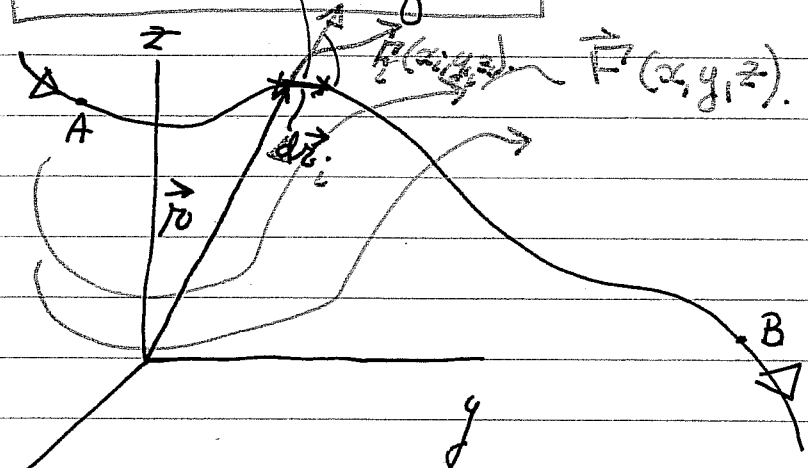
obtain $\vec{v}(t) = \int \vec{a}(t) dt$

$$= \hat{e}_x \int t^3 dt + \hat{e}_y \int 2t^2 dt + \hat{e}_z \int t dt + \vec{C}$$

$$\vec{v}(t) = \frac{t^4}{4} \hat{e}_x + \frac{2}{3} t^3 \hat{e}_y + \frac{t^2}{2} \hat{e}_z + \vec{C}$$

etc

The Line Integral — Work in Mechanics.



$$\Delta \text{Work} \approx |\vec{F}_1(x_1, y_1, z_1)| |\Delta \vec{r}_1| \cos(\vec{F}_1, \Delta \vec{r}_1) + |\vec{F}_2(x_2, y_2, z_2)| |\Delta \vec{r}_2| \cos(\vec{F}_2, \Delta \vec{r}_2) + \dots + |\vec{F}_i(x_i, y_i, z_i)| |\Delta \vec{r}_i| \cos(\vec{F}_i, \Delta \vec{r}_i) + \dots$$

$$\text{Work} \approx \sum_{i=1}^N |\vec{F}_i(x_i, y_i, z_i)| |\Delta \vec{r}_i| \cos(\vec{F}_i, \Delta \vec{r}_i)$$

~~Work~~

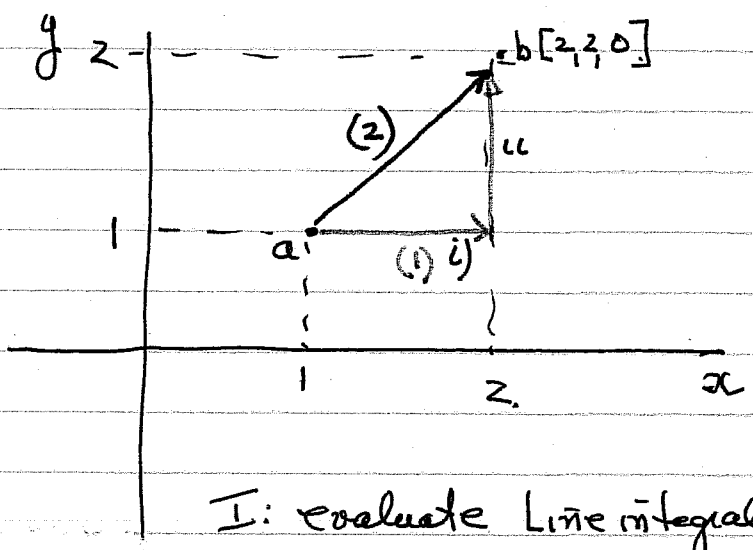
$$\text{Work} = \lim_{N \rightarrow \infty} \sum_{i=1}^N |\vec{F}_i(x_i, y_i, z_i)| |\Delta \vec{r}_i| \cos(\vec{F}_i, \Delta \vec{r}_i)$$

$$\text{Work} = \int \vec{F}(x, y, z) \cdot d\vec{r}$$

line integral

Examples of line integral evaluations.

e.g. evaluate $\vec{v} = y^2 \hat{i} + 2x(y+1) \hat{j}$ $a(1,1,0) \rightarrow b(2,2,0)$



I: evaluate Line integral along (1), (2)

II: evaluate $a \rightarrow b$ along (1) & return along (2)

Soln:

I) path (1): consists of two parts: ⁱ⁾ along x, & then ⁱⁱ⁾ along y.

along i) $d\vec{r} = dx \hat{i}$, $y=0$ $dy=dz=0$

So $\vec{v} \cdot d\vec{r} = y^2 dx \Rightarrow \int \vec{v} \cdot d\vec{r} = \int_1^2 (1) dx = 1$

Now along ii) $dx=dz=0$

ii) $d\vec{r} = dy \hat{j}$, $x=2$ $\vec{v} \cdot d\vec{r} = 2x(y+1) dy = 4(y+1) dy$

So $\int \vec{v} \cdot d\vec{r} = 4 \int_1^2 (y+1) dy = 4 \left(\frac{y^2}{2} + y \right) \Big|_1^2 = 4(2+2) - 4(\frac{1}{2}+1) = 16 - 6 = 10$

Hence via path (1) we obtain $\int_a^b \vec{v} \cdot d\vec{r} = 1 + 10 = 11$

Path(2) here $x=y$. $dx=dy$ & $dz=0$

$$d\vec{r} = dx\hat{i} + dy\hat{j}$$

$$\vec{v} \cdot d\vec{r} = x^2 dx + 2x(x+1) dx = (3x^2 + 2x) dx \quad \text{so}$$

$$\int_a^b \vec{v} \cdot d\vec{r} = \int_1^2 (3x^2 + 2x) dx = \left(x^3 + x^2 \right) \Big|_1^2 = 8 + 4 - (1 + 1) = 10$$

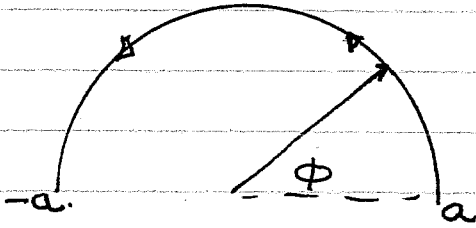
N.B: The strategy here is to get everything in terms of one variable, here x ; we could just as well have eliminated x in favor of y .

$$b) \oint \vec{v} \cdot d\vec{r} = 11 - 10 = 1 \underline{\underline{\text{unit}}}$$

Example :

Given $\vec{F}_1 = \hat{e}_x x^2 + \hat{e}_y y^2$ along semi-circle.

do this in polar / cartesian coordinates.



Polar Coordinates.

$$x = a \cos \phi \quad \text{hence } \vec{F}_1 = \hat{e}_x a^2 \cos^2 \phi + \hat{e}_y a^2 \sin^2 \phi$$

$$y = a \sin \phi$$

$$d\vec{r} = dx \hat{e}_x + dy \hat{e}_y$$

$$dx = -a \sin \phi d\phi$$

$$dy = a \cos \phi d\phi$$

$$\int_{\vec{F}_1 \cdot d\vec{r}} = \int_0^\pi (\hat{e}_x a^2 \cos^2 \phi + \hat{e}_y a^2 \sin^2 \phi) \cdot (-\hat{e}_x a \sin \phi d\phi + \hat{e}_y a \cos \phi d\phi)$$

$$= a^3 \int_0^\pi (-\cos^2 \phi \sin \phi + \sin^2 \phi \cos \phi) d\phi$$

$$= a^3 \left\{ \left[\frac{1}{3} \cos^3 \phi \right] \Big|_0^\pi + \left[\frac{1}{3} \sin^3 \phi \right] \Big|_0^\pi \right\}$$

$$= \frac{a^3}{3} [-1 - 1] = -\frac{2}{3} a^3$$

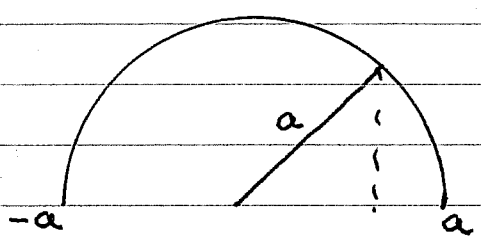
as required

b) Cartesian Coordinates

on semi-circle.

$$x^2 + y^2 = a^2 \Rightarrow y = +\sqrt{a^2 - x^2}$$

$$dy = -\frac{1}{2} (a^2 - x^2)^{-1/2} 2x dx$$



hence $\int \vec{F}_1 \cdot d\vec{r} = \int_{-a}^a (\hat{e}_x x^2 + \hat{e}_y y^3) \cdot (dx \hat{e}_x + dy \hat{e}_y)$

$$= \int_{-a}^a x^2 dx + (a^2 - x^2)^{-1/2} (a^2 - x^2)^{-1/2} 2x dx$$

$$= \int_{-a}^a \left\{ x^2 - x [a^2 - x^2]^{1/2} \right\} dx$$

$$= \int_{-a}^a x^2 dx - \int_{-a}^a x [a^2 - x^2]^{1/2} dx$$

odd integrand symmetric limits

S.I.

$$= \frac{x^3}{3} \Big|_{-a}^a = \frac{a^3}{3} - \frac{-a^3}{3} = \frac{2a^3}{3}$$

Same as before

or S.I. $\int x \sqrt{a^2 - x^2} dx = -\frac{1}{3} (a^2 - x^2)^{3/2}$

$$\text{S.I. yields } \frac{1}{3} (a^2 - x^2)^{3/2} \Big|_a^{-a} = \frac{1}{3} (a^2 - a^2)^{3/2} - \frac{1}{3} (a^2 - a^2)^{3/2} = 0$$

a unnecessary work

Mathematical Physics

(1)

Lecture, Wednesday, September 26, 2001

& Friday 28, 2001

Vector Fields, line integrals (continued)

Question: when & under what conditions is

$$\int_A^B \vec{F} \cdot d\vec{r} \text{ independent of path?}$$

\vec{F} here is any vector fn

Recall: $d\phi = \vec{\nabla}\phi \cdot d\vec{r}$

hence $\int_A^B d\phi = \int_A^B \vec{\nabla}\phi \cdot d\vec{r}$

$$\phi(B) - \phi(A) = \int_A^B \vec{\nabla}\phi \cdot d\vec{r}$$

depends only
on end point

So if $\vec{F} = \vec{\nabla}\phi$ then $\int_A^B \vec{F} \cdot d\vec{r}$ is path independent

$$\text{Then } \int_A^B \vec{F} \cdot d\vec{r} = \int_A^B \vec{\nabla}\phi \cdot d\vec{r} = \int_A^B d\phi = \phi(B) - \phi(A)$$

yes! but we would like to know $\phi(x, y, z)$

Note the following.

$$\vec{\nabla} \times \vec{F} \quad \text{if} \quad \vec{F} = \vec{\nabla} \phi$$

$$\vec{\nabla} \times \vec{F} = \begin{vmatrix} \hat{e}_x & \hat{e}_y & \hat{e}_z \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial \phi}{\partial x} & \frac{\partial \phi}{\partial y} & \frac{\partial \phi}{\partial z} \end{vmatrix} = \hat{e}_x \left(\frac{\partial^2 \phi}{\partial y \partial z} - \frac{\partial^2 \phi}{\partial z \partial y} \right) - \hat{e}_y \left(\frac{\partial^2 \phi}{\partial x \partial z} - \frac{\partial^2 \phi}{\partial z \partial x} \right) + \hat{e}_z \left(\frac{\partial^2 \phi}{\partial x \partial y} - \frac{\partial^2 \phi}{\partial y \partial x} \right)$$

if $\vec{\nabla} \times \vec{F} = 0$ then $\phi(x, y, z)$ exists

Motivation for this discussion

Mechanics:

Suppose $F = F(x)$ one dimensional force dependent on x i.e. Hooke Spring

$$F(x) = m \frac{dv}{dt} \text{ Newton II.}$$

$$m \frac{dv}{dx} \frac{dx}{dt} = F(x) \text{ chain rule}$$

$$m v \frac{dv}{dx} = F(x)$$

or $m v dv = F(x) dx$

$$\int_{v_1}^{v_2} m v dv = \int_{x_1}^{x_2} F(x) dx$$

$$\int_{v_1}^{v_2} d(\frac{1}{2} m v^2) = \int_{x_1}^{x_2} F(x) dx.$$

$$\frac{1}{2} m v^2 \Big|_{v_1}^{v_2} = \int_{x_1}^{x_2} F(x) dx$$

$K = \frac{1}{2} m v^2$
 $\Delta K = \int_{x_1}^{x_2} F(x) dx.$

Work-energy theorem
in one-dimension

Work = $W_{1 \rightarrow 2} \equiv \int_{x_1}^{x_2} F(x) dx$ definition of work
one dim

Define Potential energy

$$V(x) = \int_x^{x_s} F(x) dx \quad x_s \text{ (ref. pt)}$$

or $V(x) = - \int_{x_s}^x F(x) dx$

Then we may write:

$$\int_{x_1}^{x_2} F(x) dx = \int_{x_1}^{x_s} F(x) dx + \int_{x_s}^{x_2} F(x) dx.$$
$$= V(x_1) - V(x_2).$$
$$= -[V(x_2) - V(x_1)] = -\Delta V$$

Hence

$$\Delta K = \text{Work} = -\Delta V$$

$$\Delta(K+V) = 0 \quad K+V = \underline{\text{constant}} \quad \text{Conservation of energy.}$$

Carry this over to 3-dim.

$$\vec{F} = \vec{F}(x, y, z)$$

$$\vec{v} \cdot \left\{ \frac{d\vec{v}}{dt} \right\}$$
$$\vec{F} \cdot \vec{v} = m \vec{v} \cdot \frac{d\vec{v}}{dt}$$

$$\text{or } \vec{F} \cdot \frac{d\vec{r}}{dt} = m \vec{v} \cdot \frac{d\vec{v}}{dt}$$

$$\text{or } \vec{F} \cdot d\vec{r} = m \vec{v} \cdot d\vec{v}$$

or integrate

$$\int_{\vec{r}_1}^{\vec{r}_2} \vec{F} \cdot d\vec{r} = m \int_{\vec{v}_1}^{\vec{v}_2} \vec{v} \cdot d\vec{v}$$

$$= m \int_{\vec{v}_1}^{\vec{v}_2} d\left(\frac{1}{2} \vec{v} \cdot \vec{v}\right)$$

$$d\left(\frac{1}{2} \vec{v} \cdot \vec{v}\right) = \frac{1}{2} [\vec{v} \cdot d\vec{v} + d\vec{v} \cdot \vec{v}]$$

$$\frac{1}{2} 2\vec{v} \cdot d\vec{v} = \vec{v} \cdot d\vec{v}$$

$$= m \int_{\vec{v}_1}^{\vec{v}_2} d\left(\frac{1}{2} m v^2\right)$$

$$= \frac{1}{2} m v^2 \Big|_{\vec{v}_1}^{\vec{v}_2} = \Delta K$$

Now look at

$$\int_{\vec{r}_1}^{\vec{r}_2} \vec{F} \cdot d\vec{r} = \text{Work}$$

$$\text{define } V(\vec{r}) \equiv \int_{\vec{r}}^{\vec{r}_0} \vec{F} \cdot d\vec{r} = - \int_{\vec{r}_0}^{\vec{r}} \vec{F} \cdot d\vec{r}$$

$$\text{Work} = \int_{\vec{r}_1}^{\vec{r}_2} \vec{F} \cdot d\vec{r} = \int_{\vec{r}_1}^{\vec{r}_0} \vec{F} \cdot d\vec{r} + \int_{\vec{r}_0}^{\vec{r}_2} \vec{F} \cdot d\vec{r}$$

$$= V(\vec{r}_1) - V(\vec{r}_2)$$

$$= - [V(\vec{r}_2) - V(\vec{r}_1)] = -\Delta V$$

(6)

Hence $\Delta K = -\Delta V \Rightarrow \Delta (K+V) = 0$

$K+V = \text{Cons. of mech en}$

$$\therefore \boxed{V(\vec{r}) - V(\vec{r}_s) = - \int_{\vec{r}_s}^{\vec{r}} \vec{F} \cdot d\vec{r}}$$

$$\Delta V(\vec{r}_s \rightarrow \vec{r}) = - \int_{\vec{r}_s}^{\vec{r}} \vec{F} \cdot d\vec{r}$$

if $\vec{F} = -\nabla V$

$$V(x, y, z) - V(x_s, y_s, z_s) = \int_{x_s, y_s, z_s}^{x, y, z} \nabla V \cdot d\vec{r}$$

We try to arrange things such that

$$\vec{r}_s, V(\vec{r}_s) = 0$$

⑦

Given \vec{F} , if $\vec{\nabla} \times \vec{F} = 0 \Rightarrow \vec{F} = -\Delta V$

e.g $\vec{F} = ay(y^2 - 3z^2)\hat{e}_x + 3ax(y^2 - z^2)\hat{e}_y - 6axyz\hat{e}_z$

a) if \vec{F} cons.

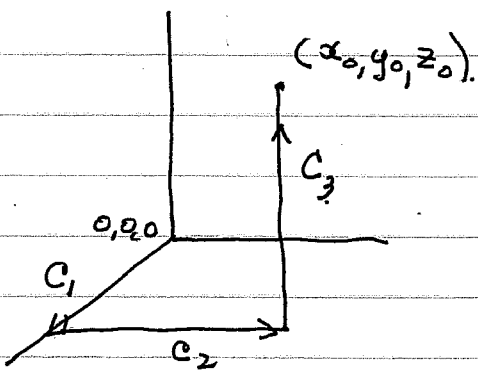
$$\vec{\nabla} \times \vec{F} = \begin{vmatrix} \hat{e}_x & \hat{e}_y & \hat{e}_z \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ ay(y^2 - 3z^2) & 3ax(y^2 - z^2) & -6axyz \end{vmatrix}$$

$$= \hat{e}_x(-6xz + 6axz) - \hat{e}_y(-6ayz + 6ayz) + \hat{e}_z(3a(y^2 - z^2) - 3a(y^2 - z^2))$$

$$= 0 \quad \vec{F} \text{ is con}$$

$$V(\vec{r}) - V(\vec{r}_s) = - \int_{\vec{r}_s}^{\vec{r}} \vec{F} \cdot d\vec{r}$$

This is path independent - choose what we like



$$\vec{r}_s = 0\hat{i} + 0\hat{j} + 0\hat{k}$$

$$V(\vec{r}_s) = 0$$

$$V(\vec{r}) - V(\vec{r}_s) = - \int_{0,0,0}^{x_0, y_0, z_0} \vec{F} \cdot d\vec{r} = - \left\{ \int_0^{x_0} F_x dz + \int_0^{y_0} F_y dy + \int_0^{z_0} F_z dz \right.$$

$$= - \int_0^{x_0} a_y (y^2 + 3z^2) dx$$

$y=0$
 $z=0$
 on C_1

$$+ \int_0^{y_0} 3ax_0 (y^2) dy = ax_0 y_0^3$$

C_2 $\left\{ \begin{array}{l} x=x_0 \\ z=0 \end{array} \right.$

$$+ \int_0^{z_0} -6ax_0 y_0 z dz = -3ax_0 y_0 z_0$$

C_3 $\left\{ \begin{array}{l} x=x_0 \\ y=y_0 \end{array} \right.$

$$V(x_0, y_0, z_0) - V(0,0,0) = - \left\{ ax_0 y_0^3 - 3ax_0 y_0 z_0^2 \right\}$$

$$V(x, y, z) = 3axyz^2 - axy^3$$

$$\vec{F} = -\nabla V$$

$$= - \left\{ (3ayz^2 - ay^3) \hat{e}_x + (3axz^2 - 3axy^2) \hat{e}_y + 6axyz \hat{e}_z \right\}$$

or finally,

$$\vec{F} = (ay^3 - 3ayz^2) \hat{e}_x + (3axy^2 - 3axz^2) \hat{e}_y - 6axyz \hat{e}_z$$

Compare with what we started?!

Started with:

$$\vec{F}(xyz) = ay(y^2 - 3z^2) \hat{e}_x + 3ax(y^2 - z^2) \hat{e}_y - 6axyz \hat{e}_z$$

Now clean this up & write

$$\vec{F} = ay(y^2 - 3z^2) \hat{e}_x + 3ax(y^2 - z^2) \hat{e}_y - 6axyz \hat{e}_z$$

right on the button — as required.

Another way!

$$\vec{F} = -\nabla V$$



We are given $F_x = ay(y^2 - 3z^2)$

$$F_y = 3ax(y^2 - z^2)$$

$$F_z = -6axyz$$

Now

$$F_x \hat{e}_x + F_y \hat{e}_y + F_z \hat{e}_z = - \left\{ \frac{\partial V}{\partial x} \hat{e}_x + \frac{\partial V}{\partial y} \hat{e}_y + \frac{\partial V}{\partial z} \hat{e}_z \right\}$$

pull out - sign, so we don't lose it!

Hence, we must conclude.

$$\frac{\partial V}{\partial x} = ay(y^2 - 3z^2)$$

integrating partially w.r.t. x we can write:

Step I $V = \int ay(y^2 - 3z^2) dx + f(y, z)$

$$V = axy(y^2 - 3z^2) + f(y, z)$$

Now $\frac{\partial V}{\partial y} = F_y = 3ax(y^2 - z^2)$

$$\frac{\partial}{\partial y} (axy[y^2 - 3z^2] + f(y, z)) = 3ax(y^2 - z^2)$$

$$\text{or } \frac{\partial}{\partial y} (axy^3 - 3axyz^2 + f(y,z)) = 3ax(y^2 - z^2)$$

differentiating: we obtain:

$$3axy^2 - 3axz^2 + \frac{\partial f(y,z)}{\partial y} = 3ax(y^2 - z^2)$$

$$3ax(y^2 - z^2) + \frac{\partial f}{\partial y} = 3ax(y^2 - z^2)$$

$$\Rightarrow \frac{\partial f}{\partial y} = 0 \quad \text{ok!}$$

finally,

$$\frac{\partial}{\partial z} (axy(y^2 - 3z^2) + g(z)) = -6axyz$$

$$\text{or } -6axyz + \frac{\partial g(z)}{\partial z} = -6axyz$$

$$\Rightarrow \frac{\partial g}{\partial z} = 0$$

$$\therefore V(x,y,z) = ax(y^2 - 3z^2)$$

Now put in the sign

$$V(x,y,z) = -axy(y^2 - 3z^2)$$

$$V(x,y,z) = 3axyz^2 - axy^3 \quad \text{as before}$$

Mathematical Physics

Line integrals

Friday, Sept 26, 2001

displayed in case

Hand books elevator
are in
assignments - Mary office

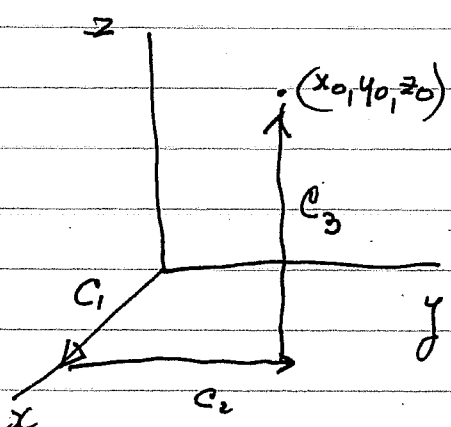
Example Given:

[7] handout

$$\vec{u}(x,y,z) = 2x \sin y \hat{i} + x^2 \cos y \hat{j} + z^2 \hat{k}$$

$$\vec{\nabla} \times \vec{u} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 2x \sin y & x^2 \cos y & z^2 \end{vmatrix}$$

$$= \hat{i} [0] - \hat{j} [0] + \hat{k} [0] \quad \text{conservative}$$

$$V(x_0, y_0, z_0) - V(x_1, y_1, z_1) = - \int_{x_1, y_1, z_1}^{x_0, y_0, z_0} \vec{u} \cdot d\vec{r}$$


$$= - \left[\int_{0}^{x_0} z x \sin y dx + \int_{0}^{y_0} x^2 \cos y dy + \int_{0}^{z_0} z^2 dz \right]$$

$C_1 \quad dy, dz = 0$
 $C_2 \quad dx = 0, dz = 0$
 $C_3 \quad dx = dy = 0$

$$= - \left[x_0^2 \sin y_0 \frac{y_0^3}{3} + \frac{z_0^3}{3} \right]$$

$$= - x_0^2 \sin y_0 \frac{y_0^3}{3} - \frac{z_0^3}{3} \Rightarrow V(x,y,z) = - x^2 \sin y \frac{z^3}{3}$$

$$\vec{u} = -\nabla V = + \left\{ 2x \sin y \hat{i} + x^2 \cos y \hat{j} + z^2 \hat{k} \right\}$$

$$\vec{u} = \frac{\partial V}{\partial x} \hat{i} + \frac{\partial V}{\partial y} \hat{j} + \frac{\partial V}{\partial z} \hat{k} = 2x \sin y \hat{i} + x^2 \cos y \hat{j} + z^2 \hat{k}$$

$$\frac{\partial V}{\partial x} = 2x \sin y$$

$$V = \int 2x \sin y dx + f(y, z)$$

$$\boxed{V = x^2 \sin y + f(y, z)}$$

~~$$\frac{\partial V}{\partial y} =$$~~

$$\frac{\partial V}{\partial y} = x^2 \cos y + \frac{\partial f}{\partial y} = x^2 \cos y \Rightarrow \frac{\partial f}{\partial y} = 0 \therefore f = f(z)$$

$$\frac{\partial V}{\partial z} = \frac{\partial f}{\partial z} = z^2 \Rightarrow f = \frac{z^3}{3}$$

- sign.

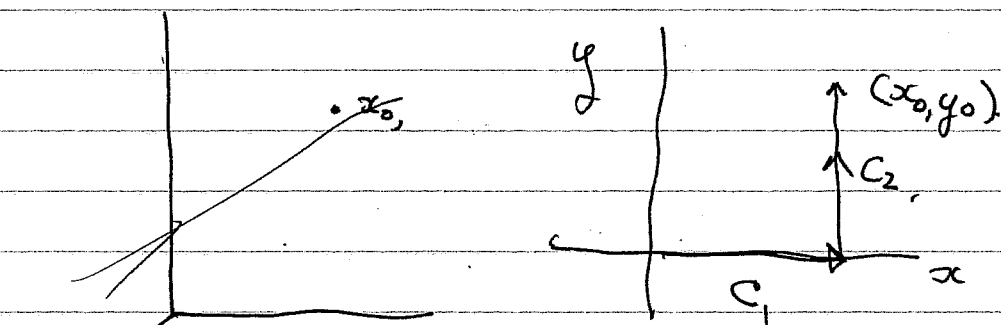
$$V(x, y, z) = x^2 \sin y + \frac{z^3}{3}$$

$$V(x, y, z) = - \left[x^2 \sin y + \frac{z^3}{3} \right]$$

70 $\vec{u} = e^{xz} \sin y \hat{i} + e^{xz} \cos y \hat{j}$

$$\nabla \times \vec{u} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ e^{xz} \sin y & e^{xz} \cos y & 0 \end{vmatrix}$$

$$= \hat{i}(0) - \hat{j}(0) + \hat{k}(e^{xz} \cos y - e^{xz} \cos y) = 0.$$



$$V(x_0, y_0, z_0) - V(x_0, y_0, z_0) = \int_0^{x_0} e^{z_0} \sin y_0 dx + \int_0^{z_0} e^{x_0} \cos y_0 dy.$$

$$= - \left[e^{x_0} \sin y_0 \right]_0^{z_0} = - e^{x_0} \sin y_0 \Rightarrow V(x, y) = - e^{xz} \sin y.$$

$$\vec{u} = -\nabla V = + e^{xz} \sin y \hat{i} + e^{xz} \cos y \hat{j}$$

$$\vec{u} = - \left[\frac{\partial V}{\partial x} \hat{i} + \frac{\partial V}{\partial y} \hat{j} + \frac{\partial V}{\partial z} \hat{k} \right] = e^x \sin y \hat{i} + e^x \cos y \hat{j}.$$

$$\frac{\partial V}{\partial x} = e^x \sin y.$$

$$V = \int e^x \sin y dx + f(y).$$

$$V = e^x \sin y + f(y).$$

$$\frac{\partial V}{\partial y} = e^x \cos y + \frac{\partial f}{\partial y} = e^x \cos y$$

$$\frac{\partial f}{\partial y} = 0$$

$$f = \text{const.}$$

$$\therefore V = e^x \sin y + \text{const.}$$

$$\vec{u} = + \nabla V$$