

# Feynman Diagrams


## - General Feynman Diagrams + Rules

- To get decay rates + cross sections we need to calculate the amplitude  $M$

- + The calculation is technically in quantum field theory using perturbation theory (see Quantum Mech Phys. 4602)

- + Feynman diagrams are a graphic organization for these calculations w/ associated math (Feynman rules)

## • Basics of Feynman Diagrams for scattering

- + External lines like  for particles going into (initials) or out of (final) the diagram. Can be dashed, wavy, etc, to represent different types of particles

- + Internal lines look the same but stay in the diagram to represent virtual particles. Also called propagators

- + Vertices: lines joining together to represent particle interactions. While the rules for lines depend only on particle properties, vertices depend on the Hamiltonian.

- + Choose direction of time flow (left to right in Griffiths).

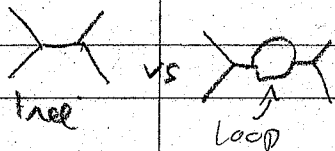
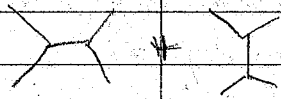
- Assemble all diagrams with the desired initials + final particles. All lines have a 4-momentum

- + Assign 4-momentum to each line according to time flow.

- Conserve momentum at each vertex. Some

- diagrams have loops with undetermined momenta — must integrate over these. We will look only at tree diagrams = no loops. (Griffiths describes differently)

- + Write each diagram math using the Feynman rules. Add them to get  $M$



# - Feynman Rules for Scalar/Pseudoscalar Particles

## • Vertices

+ Scalars typically have vertices with 3 or 4 lines with constant values, eg,  $\lambda = ig$  or  $\lambda = i\lambda$

+ These can be oriented any way in a diagram

+ Other "size" vertices are allowed but "not renormalizable"  
Same for other mathematical rules

## • External lines

+ Each external scalar line gives a factor of 1

+ How to justify this? - If we pFT in time

handway →

where  $p = \text{momentum of line}$ ,  $m = \text{mass of particle}$

$$N \cdot p^2 - m^2 = (p^0)^2 - (\vec{p}^2 + m^2) = 0 \rightarrow \left( -\frac{\partial^2}{\partial t^2} - (\vec{p}^2 + m^2) \right) \phi = 0$$

\* This is a harmonic oscillator  $\phi \propto \exp(\pm i\sqrt{\vec{p}^2 + m^2} t)$

+ The external line should give the amplitude of  $\phi/\sqrt{2E}$

like the →

but we've already included the normalization  $2E$  in phase space integral. So use 1

+ As an aside, FT in space also gives

$$\left( -\frac{\partial^2}{\partial t^2} + \nabla^2 - m^2 \right) \phi = 0 \quad \leftarrow = -(\partial_\mu \partial^\mu + m^2) \phi = 0 \quad \text{like "4D SHO"}$$

This is the Klein-Gordon eqn

## • Propagators/Internal Lines

+ Each propagator has a factor  $\frac{i}{p^2 - m^2}$

where  $p = \text{4-momentum along the line}$ ,  $m = \text{mass of particle}$

+ NOTE: virtual particles do NOT have  $p^2 = m^2$ !

+ Justification: The propagator is attached to a vertex at both ends. These modify the KG eqn to have forcing:

$$\left( -\frac{\partial^2}{\partial t^2} + \nabla^2 - m^2 \right) \phi = e^{i p \cdot x}$$

+ Like a forced oscillator, solution is

$$\phi = e^{i p \cdot x} / (p^2 - m^2)$$

But notice that  $p^0$  is not the natural frequency!

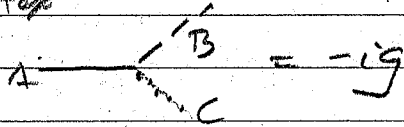
+ We take the amplitude  $i/(p^2 - m^2)$  and include a factor of  $i$

- The ABC Theory

- Suppose we have a model of 3 <sup>scalar</sup> particles A, B, C
- + Each has its own propagation

$$P \rightarrow \frac{i}{p^2 - m_A^2} \quad P \rightarrow \frac{i}{p^2 - m_B^2} \quad P \rightarrow \frac{i}{p^2 - m_C^2}$$

+ There is one vertex



• Example: Decay of A if  $m_A \geq m_B + m_C$

+ The only tree diagram is the vertex, so

$$M = \frac{-ig}{p_A^2 - m_A^2} \left( \frac{i}{p_B^2 - m_B^2} + \frac{i}{p_C^2 - m_C^2} \right) \leftarrow \text{Griffiths puts extra factor of } i$$

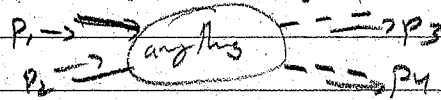
+ Therefore, the decay rate is

$$\Gamma = \frac{g^2 p_A}{8\pi m_A^2}$$

IF  $m_B = m_C$ ,  $p_A = \sqrt{m_A^2/4 - m_B^2}$  (see your homework)

• Example  $A+A \rightarrow B+B$  scattering

+ We want all diagrams of the form



+ There are 2 diagrams

$$M = \frac{-ig}{p_1^2 - m_A^2} \frac{-ig}{p_3^2 - m_B^2} + \frac{-ig}{p_1^2 - m_A^2} \frac{-ig}{p_4^2 - m_B^2}$$

You can "barricade" the A lines or B lines, but not both.

The choice is how they connect

+ Then

$$M = (-ig)^2 \left( \frac{i}{(p_1 - p_3)^2 - m_C^2} + \frac{i}{(p_1 - p_4)^2 - m_C^2} \right) = \frac{-ig^2}{t - m_C^2} + \frac{-ig^2}{u - m_C^2}$$

The diagrams are called "t-channel" and "u-channel"

+ The differential cross section is

$$\frac{d\sigma}{d\Omega} = \frac{g^4}{16\pi^2 s} \frac{|\vec{k}_1|}{|\vec{k}'_1|} \left( \frac{1}{t - m_C^2} + \frac{1}{u - m_C^2} \right)^2 \quad \leftarrow \text{Interference}$$

$s = E_{CM}^2$       angle dependence

see HW

+ IF  $m_A = m_B \Rightarrow |\vec{p}_A| = |\vec{p}_B| = p, t = -2p^2(1 - \cos\theta), u = -2p^2(1 + \cos\theta)$

with also  $m_C = 0$   
 $M = \frac{-ig^2}{2p^2} \left( \frac{1}{1 - \cos\theta} + \frac{1}{1 + \cos\theta} \right) = \frac{-ig^2}{p^2 \sin^2\theta}$

and  $\frac{d\sigma}{d\Omega} = \frac{g^4}{128\pi^2 s p^4 \sin^4\theta} \leftarrow$  infinite range for  $m_C = 0$

• other examples on homework!

- Antiparticles: we've made a hidden assumption that the particles we're studying = their own antiparticles. What if they're different?

• Feynman Rules for lines

- + The particle lines (internal + external) have arrows that trace the particle number + can't reverse direction
- + External lines are

$\begin{matrix} p \rightarrow \\ \rightarrow \end{matrix} = 1$  particle in or out  
 $\begin{matrix} p \rightarrow \\ \leftarrow \end{matrix} = 1$  antiparticle in or out

+ Propagator

$\begin{matrix} \rightarrow \\ \rightarrow \end{matrix} = i / (p^2 - m^2)$

Take  $p$  in the direction of the arrow, or  $-p$  in opposite

• Take the ABC theory with  $C = \bar{B}$  = antiparticle of  $B$

+ Then  $m_C = m_B$

+ The vertex becomes  $\begin{matrix} \rightarrow \\ \times \end{matrix} = -ig$

This gives  $A \rightarrow B\bar{B}$  decay

+ There is no  $A + A \rightarrow B + B$  scattering (violates conservation of  $B$  particle #), but  $A + A \rightarrow B + \bar{B}$  exists.

• Diagrams differ in connection of  $p_1, p_2$  to  $B$  or  $\bar{B}$

