

# Scattering + Feynman Rules

## ● Decay Rates + Cross Sections

### - Decays

- Decays are random

+ The chance of a decay of particle A to B, C, D, etc. in time  $\Delta t$  does not depend on how long A has existed (all A particles are identical).

+ We can measure that probability by looking at a large number of particles:

$$(\text{prob}/\text{time}) = (\# \text{ decays}/\text{time}) / (\text{number of particles})$$

+ Mathematically, this is

$$\Gamma = -(\frac{dN}{dt})/N \quad \text{or} \quad N = N(0) e^{-\Gamma t}$$

since  $\Delta N = -(\# \text{ decays})$ .

- Multiple Decay modes:

+ What if a particle can decay different ways like  $A \rightarrow B+C$  or  $A \rightarrow D+E+F$ ? Most particles have many decays listed in RPP.

+ Each decay process has separate rate  $\Gamma_i$ .  
The total decay rate is  $\Gamma = \sum \Gamma_i$

+ The branching ratio for a mode is  $\Gamma_i/\Gamma$

This is the fraction of particles that decay that way.

+ The lifetime is  $\tau = 1/\Gamma$ . We measure in the initial particle's rest frame; it time dilates in other frames.

### - Cross Sections

- This is when 2 particles enter the region + interact

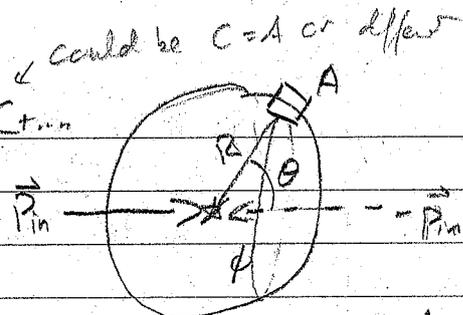
+ They could just scatter/change directions  $A+B \rightarrow A+B$  or create new/different particles  $A+B \rightarrow C+D+\dots$

+ The cross section is the effective size (area) of B as a target for A (or vice versa). Depends on A, B, and the products

+ We'll use CM frame values. It can also depend on the frame

• Differential Cross Section  $A+B \rightarrow C+\dots$

+ (In CM frame) set up detectors in spherical arrangement around interaction point.



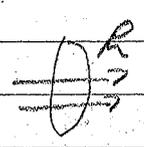
How many C particles enter the detector of area A located at angles  $\theta, \phi$ ?

+  $\theta =$  scattering angle, the angle of  $\vec{p}_C$  compared to  $\vec{p}_A = \vec{p}_{in}$  (how much direction changes).  $\phi =$  azimuthal angle around  $\vec{p}_{in}$

+ The number of C particles going into detector is  $N \propto A/R^2$  due to particles spreading out.

+ Like a length  $l$  on a circle of radius  $R$  takes up angle  $\theta = l/R$  in radians, an area  $A$  on a sphere takes up solid angle  $\Omega = A/R^2$  in steradians. There are  $4\pi$  total steradians, and an infinitesimal "rectangular" solid angle is  $d\Omega = \sin\theta d\theta d\phi$

+ Suppose we have a beam of incoming particles with luminosity  $\mathcal{L} = \#/\text{time}/\text{area}$  passed through. Then number into detector is

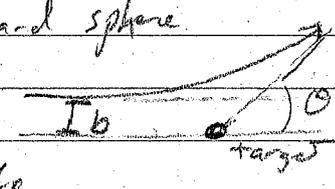


$dN = \mathcal{L} d\sigma$ , where  $d\sigma =$  cross section area for scattering into detector.

+ But  $dN \propto d\Omega$ , so the physical quantity is the differential cross section  $d\sigma/d\Omega \equiv \frac{1}{\mathcal{L}} \frac{dN}{d\Omega}$   
 The total cross section is  $\sigma = \int d\Omega (d\sigma/d\Omega)$   
 This is a probabilistic definition.

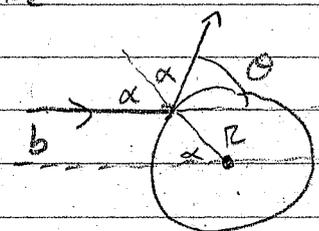
• Classical Example: Scattering from a hard sphere

+ Classically, scattering angle depends on impact parameter  $b$ , the distance incident particle misses the scattering center



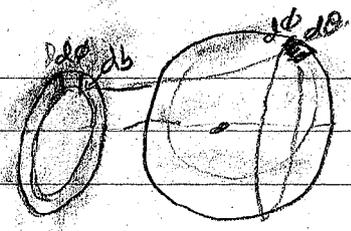
+ Consider elastic scattering from infinitely hard sphere of radius  $R$

+  $b$  and  $\theta$  depend on angle  $\alpha$  of reflection



$$b = R \sin \alpha, \quad \alpha = (\pi - \theta)/2 \Rightarrow b = R \cos(\theta/2)$$

+ Generally, the incoming target area for scattering angle  $\theta$  to  $\theta + d\theta$   $d\phi$  to  $d\phi + d\phi$  is



$$d\sigma = |b db d\phi| \quad \text{vs} \quad d\Omega = |\sin\theta d\theta d\phi|$$

Therefore  $\frac{d\sigma}{d\Omega} = \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right|$  ← general

+ For the hard sphere,  $db/d\theta = -(R/2) \sin(\theta/2)$

So  $\frac{d\sigma}{d\Omega} = R^2 \frac{\sin(\theta/2) \cos(\theta/2)}{2 \sin\theta} = R^2/4$ ;  $\sigma = \int d\Omega \frac{d\sigma}{d\Omega} = \pi R^2$

which is indeed the profile (cross section) area of sphere

- Fermi's Golden Rule: how to calculate  $\Gamma + \sigma$

• Fermi's Golden Rule states that the probability rate for a transition from one quantum state is

given by 2 ingredients:

depends on Hamiltonian →

+ squared probability amplitude for transition from given initial state to each possible final state: dynamics

+ integrated over all possible final states (phase space) which is universal kinematics

+ We'll try to justify but not rigorously derive it here

• A useful fact:  $\delta(f(z)) = \sum_i \delta(z - z_i) / |f'(z_i)|$

where  $z_i$  are all roots of  $f(z) = 0$ .

• The phase space of a single particle counts momentum states

+ Relativistically, we want to integrate over 4-momenta

+ But energy is determined by  $p^2 = m^2$  and  $p^0 \geq 0$

(Particles are "on the mass shell" or "on-shell")

+ The phase space is therefore

2\pi factors from FT →

$$\int \frac{d^4 p}{(2\pi)^4} \delta(p^2 - m^2) \Theta(p^0) = \int \frac{d^3 p}{(2\pi)^3} \frac{1}{2E_p} \quad \text{where } E_p = \sqrt{p^2 + m^2}$$

+ The factor of  $1/2E$  is due to normalization. Think about densities.

With a boost, volume is length contracted,

$V \rightarrow V/\gamma$ , so  $n \rightarrow \gamma n$ . Therefore the probability

density of a particle  $\propto E$ , its energy

• Two Particle Decays  $A \rightarrow B+C$ .

+ Number of decays per time  $dN/dt$  given by Golden rule.  
This is  $\Gamma N_A$  with  $N_A \propto 2EA$  by normalization.

+ If we assume  $A$  at rest, Golden Rule gives

$$\Gamma = \left(\frac{1}{2m_A}\right)^S S \int \frac{d^3\vec{p}_B}{(2\pi)^3} \int \frac{d^3\vec{p}_C}{(2\pi)^3} \frac{1}{4E_B E_C} (2\pi)^4 \delta^4(p_A - p_B - p_C) |M|^2$$

which is

- a) Normalization factor
- b)  $S = \text{symmetry factor} = 1$  for  $B \neq C$ ,  $\frac{1}{2}$  for  $B=C$  (identical particles)
- c) phase space for each of  $B+C$
- d) restriction to part of phase space that conserves 4-momentum
- e) squared probability amplitude ("matrix element")

+ For  $A$  at rest,

$$\delta^4(p_A - p_B - p_C) = \delta(m_A - E_B - E_C) \delta^3(\vec{p}_B + \vec{p}_C)$$

Can do  $\vec{p}_C$  integral easily ( $\vec{p}_C = -\vec{p}_B$ )

$$\Gamma = \frac{S}{2m_A} \int \frac{d^3\vec{p}_B}{(2\pi)^3} \frac{1}{4E_B E_C} (2\pi) \delta(m_A - E_B - E_C) |M|^2$$

+ In general  $M(p_B)$ . However, if we average over the possible spins of particle  $A$ , it must be spherically symmetric. Then write

$$d^3\vec{p}_B |M|^2 = p^2 dp d\Omega |M(p)|^2$$

In polar coords, integral over  $d\Omega$  is easy =  $4\pi$ .

(You can keep spin of  $A$  as "polarized rate", but it's harder, so we'll always average over spin).

+ Now

$$\Gamma = \frac{S}{4m_A} \int \frac{dp}{2\pi} \frac{p^2}{E_B E_C} |M|^2 \delta(m_A - E_B - E_C)$$

+ Use  $E_B = \sqrt{p^2 + m_B^2}$ ,  $E_C = \sqrt{p^2 + m_C^2}$  to get  $\frac{d}{dp}(E_B + E_C) = \frac{p}{E_B} + \frac{p}{E_C}$

so

$$\delta(m_A - E_B - E_C) = \delta(p - p_f) \frac{E_B E_C}{p_f (E_B + E_C)}$$

where  $E_B + E_C = m_A$  by energy conservation with  $p_f^2 = E_B^2 = m_B^2$

+ Then

$$\Gamma = \frac{S p_f}{8\pi m_A^2} |M|^2 \quad (*)$$

only  $\neq 0$   
for  $m_A \geq m_B + m_C$

## • Two-to-two Scattering Cross Sections $A+B \rightarrow C+D$

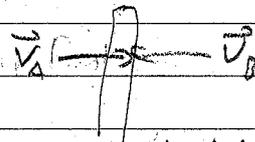
+ The scatterings per unit time per target A particle

$$= (N_A)^{-1} dN_{\text{scat}}/dt = N_B |\vec{v}_A - \vec{v}_B| \sigma$$

with  $N_A \propto 2E_A$ ,  $N_B \propto 2E_B$ .

$|\vec{v}_A - \vec{v}_B| =$  relative velocity in lab frame

= how fast the particles approach each other in the lab



+ We have a factor

$$E_A E_B |\vec{v}_A - \vec{v}_B| = E_A E_B |\vec{p}_A/E_A - \vec{p}_B/E_B|$$

In CM frame,  $\vec{p}_B = -\vec{p}_A$ , so this is  $= |\vec{p}_A| (E_A + E_B) = |\vec{p}_i| E_{\text{cm}}$

where  $E_{\text{cm}}$  = total CM frame energy, and  $\vec{p}_i = \vec{p}_A$  is the momentum of 1 incoming particle in CM frame.

+ The Golden Rule looks similar to the lifetime

$$\sigma = \frac{S}{4 E_{\text{cm}} |\vec{p}_i|} \int \frac{d^3 \vec{p}_C}{(2\pi)^3} \frac{d^3 \vec{p}_D}{(2\pi)^3} \frac{1}{4 E_C E_D} (2\pi)^4 \delta^4(\vec{p}_A + \vec{p}_B - \vec{p}_C - \vec{p}_D) |M|^2$$

with the same type of factors.

+ The calculation is the same, except now  $M$  can depend

on  $\vec{p}_i$  and  $\vec{p}_C, \vec{p}_D$ . If we take  $\vec{p}_i$  along  $z$ , that means it depends on  $p = |\vec{p}_i|$  and  $\theta$ , the angle of  $\vec{p}_C$ .

So we end up with

$$\sigma = \frac{S}{64\pi^2} \frac{|\vec{p}_A|}{E_{\text{cm}}^2 |\vec{p}_i|} \int d\Omega |M|^2 \quad \text{b/c we can't do angular integrals yet.}$$

Here

$|\vec{p}_A|$  solves energy conservation for  $E_C + E_D = E_{\text{cm}}$ .

(This is the same calculation as before.)

+ We are left with differential cross section

$$\frac{d\sigma}{d\Omega} = \frac{S}{64\pi^2 E_{\text{cm}}^2} \frac{|\vec{p}_A|}{|\vec{p}_i|} |M|^2 \quad (*)$$

+ This is true for CM frame. But it is also

invariant for boosts along the direction of  $\vec{p}_i$

b/c transverse coordinates don't length contract.