

Quantum Chromodynamics (QCD)

At low energies, QCD is very hard to calculate about hadrons. This is the high-energy theory.

① Feynman Rules

- Fermions / Quarks

- Quarks/antiquarks have color/anticolor
- + We must account for color on quark lines
- + Color is really a vector b/c it's a quantum number. We can label these as C_A where

fundamental representation $\rightarrow C_R = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, C_B = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, C_G = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$

+ These are also complete $\sum_A C_A C_A^\dagger = 1$

• Quark Lines

+ External lines must indicate the color

$\begin{matrix} p \rightarrow \\ \text{---} \circ \end{matrix} = \text{incoming quark} = C_A U_s(p)$

$\begin{matrix} \text{---} \circ \\ p \rightarrow \end{matrix} = \text{outgoing quark} = \bar{U}_s(p) C_A^\dagger$

$\begin{matrix} p \rightarrow \\ \text{---} \circ \end{matrix} = \text{incoming antiquark} = C_A^\dagger \bar{V}_s(p)$

$\begin{matrix} \text{---} \circ \\ p \rightarrow \end{matrix} = \text{outgoing antiquark} = C_A V_s(p)$

+ Color does not change along internal lines

$\begin{matrix} p \rightarrow \\ \text{---} \circ \end{matrix} = \frac{i(\not{p} + m)}{p^2 - m^2} 1 \leftarrow \text{color identity matrix}$

- Gluons: massless vector bosons (like photons) that carry color + anticolor

- Mathematically, the quark vectors C_A are in fundamental rep of $SU(3)$ group

+ We saw this before as (u, d, s) quarks in the 8-fold way

+ Combining quark w/ antiquark in 8-fold way gave an octet and a singlet

+ Gluons form an octet (aka adjoint) rep. of $SU(3)$
 b/c color/anticolor is the same math.

We represent these by $a_\rho^\alpha = \delta_\rho^\alpha$ where ρ = octet state, $\alpha = 1-8$
 + Completeness $\sum_\rho a_\rho^\alpha (a_\rho^\beta)^* = \delta^{\alpha\beta}$

• Gluon lines

+ External lines represent the octet color state too

$\overset{p \rightarrow}{\text{-----}} = \text{incoming gluon} = E_\mu(p) a_\rho^\alpha$

$\underset{p \rightarrow}{\text{-----}} = \text{outgoing gluon} = E_\mu(p)^* (a_\rho^\alpha)^*$

+ We cannot simply replace $\sum_{\rho\alpha\beta} E_\mu(p) E_\nu(p)^* \rightarrow -g_{\mu\nu}$
 for gluons.

+ The color state does not change along the propagator

$$\underset{p \rightarrow}{\text{-----}} = \frac{-ig_{\mu\nu} \delta^{\alpha\beta}}{p^2}$$

- Vertices

• Quark-gluon vertices must have a matrix that connects the octet state to color + anticolor

+ This is like how gamma matrices connect vertex indices to spin states

+ These are the generators of $SU(3)$, $T_\alpha = \lambda^\alpha / 2$
 where $\lambda^\alpha = \text{Gell-Mann matrices}$

+ See Griffiths (8.34) for a listing

+ The Gell-Mann matrices have commutator

$$[\lambda^\alpha, \lambda^\beta] = 2i \sum_\gamma f^{\alpha\beta\gamma} \lambda^\gamma$$

for structure constants $f^{\alpha\beta\gamma}$. These are antisymmetric. Nonzero ones are in (8.36)

+ Useful identity: $\text{Tr}(\lambda^\alpha \lambda^\beta) = 2\delta^{\alpha\beta}$

• Quark-gluon vertex is similar to QED

$$\overset{\text{quark}}{\text{-----}} \text{-----} \overset{\text{quark}}{\text{-----}} = -i \frac{g}{2} \gamma^\mu g_\alpha$$

Quark flavor doesn't change

where $g = \text{coupling constant}$
 (similar to e)

- Three-Gluon Vertex: Unlike photons, gluons interact with each other

$$= -g f^{\alpha\beta\gamma} [g_{\mu\nu}(p_1 - p_2)_\lambda + g_{\nu\lambda}(p_2 - p_3)_\mu + g_{\lambda\mu}(p_3 - p_1)_\nu]$$

Note momenta point into the vertex. Reverse signs for any that point out

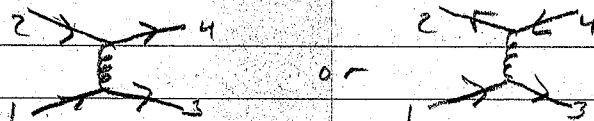
- Four Gluon Vertex

$$= -ig^2 \sum_{\eta} [f^{\alpha\beta\eta} f^{\gamma\delta\eta} (g_{\mu\nu} g_{\rho\sigma} - g_{\mu\rho} g_{\nu\sigma}) + f^{\alpha\delta\eta} f^{\beta\gamma\eta} (g_{\mu\nu} g_{\rho\sigma} - g_{\mu\sigma} g_{\nu\rho}) + f^{\alpha\gamma\eta} f^{\beta\delta\eta} (g_{\mu\nu} g_{\rho\sigma} - g_{\mu\sigma} g_{\nu\rho})]$$

Examples

- Quark/quark and quark/antiquark scattering

- If we consider different flavors, there is 1 diagram in each case



- + These have the same fermion propagator lines as e^-e^- or e^-e^+ scattering. We know how to deal with those

+ What is new are the color factors

$$\frac{1}{4} C^+(3) \lambda^{\alpha} C(1) C^+(4) \lambda^{\beta} C(2) \quad \text{or} \quad \frac{1}{4} C^+(3) \lambda^{\alpha} C(1) C^+(2) \lambda^{\beta} C(4)$$

- Nonrelativistic Scattering.

+ Nonrelativistically, the diagram for e^-e^+ scattering leads to Coulomb potential (translation of particle physics to EM)

$$V = -\frac{\alpha}{r}$$

+ By analogy, quark/antiquark scattering must have nonrelativistic potential

$$V = -\frac{g^2}{r} f$$

for $f = \frac{1}{4} (C_3^\dagger)^\alpha C_1 C_2^\dagger \lambda^\alpha C_4 = \text{color factor}$

+ We can evaluate the color factor for a given quark/antiquark color state. The singlet is

$$\frac{1}{\sqrt{3}} (|RR\rangle + |BB\rangle + |GG\rangle)$$

that is

$$f = \frac{1}{\sqrt{3}} \frac{1}{4} C_3^\dagger \lambda^\alpha \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \end{bmatrix} \right) \lambda^\alpha C_4$$

$$= \frac{1}{4\sqrt{3}} C_3^\dagger \lambda^\alpha \lambda^\alpha C_4$$

But conservation of color implies $C_3 + C_4$ are also a singlet, so we do the same sum (by converting to a trace) + find $f = \frac{1}{12} \text{tr}(\lambda^\alpha \lambda^\alpha) = 4/3$

+ So $V = -4g^2/3r = \text{attractive}$. But can be repulsive for some color states

Relativistic Scattering

+ This form of QCD doesn't really apply nonrelativistically.

So let's consider quark/quark scattering from inside 2 protons that collide at LHC

+ We don't know the incoming quark colors, so average over them. And sum over outgoing colors.

+ So

$$\langle |M|^2 \rangle \propto \frac{1}{9} \left(\frac{1}{4} \right)^2 \sum_{\text{colors}} (C_3^\dagger \lambda^\alpha C_1 C_2^\dagger \lambda^\beta C_3) (C_4^\dagger \lambda^\alpha C_2 C_1^\dagger \lambda^\beta C_4)$$

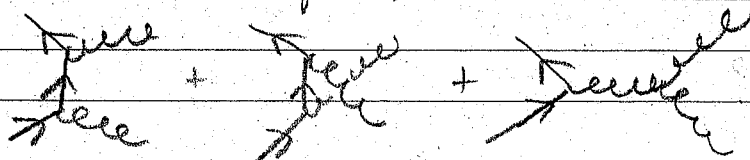
+ We can convert each factor into traces like we do for spinors

$$\sum_{\text{colors}} (C_3^\dagger \lambda^\alpha C_1 C_2^\dagger \lambda^\beta C_3) = \sum_{\text{colors}} \text{tr} \left[(C_3 C_3^\dagger) \lambda^\alpha (C_1 C_1^\dagger) \lambda^\beta \right]$$

$$= \text{tr} [\lambda^\alpha \lambda^\beta] = 2\delta^{\alpha\beta}$$

- Quark/antiquark annihilation to gluons

• There are 3 diagrams



- + The first two are similar to $e^- + e^+ \rightarrow \gamma + \gamma$ annihilation in QED with additional color factors
- + The last diagram is a consequence of the 3-gluon vertex, which exists b/c gluons have color.
- + See the text book for the (messy) formula