

Newton's Laws

This course starts the more advanced study of Newtonian Mechanics

• Space + Time

- We make fundamental assumptions about space + time

- Continuous in nature (true in quantum gravity?)
- It's possible to use a standard scale across the universe

- In Newtonian (classical) Mechanics, we make more assumptions

- No limits to measurement accuracy / no fuzziness (classical vs quantum)
 - There is an absolute time / clock system
 - Geometry is Euclidean
- } (Newtonian vs Einsteinian / relativistic)

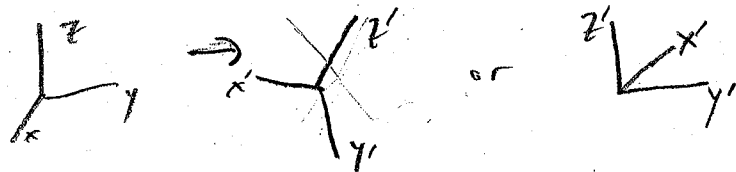
• Positions

• Time is described with a single number t , which all observers agree on up to a choice of time origin

• Spatial position is given by coordinates with respect to 3 axes (x, y, z) .

+ Can choose the origin $(x, y, z) = (0, 0, 0)$

+ Can choose orientation of axes by rotating and/or reflecting an initial set



By convention, we always follow the right-hand-rule for (x, y, z)

• Positions are vectors and can be written in components $r_i = (x, y, z)$ ($i=1, 2, 3$) or as a sum $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$, where $\hat{i}, \hat{j}, \hat{k}$ (or $\hat{x}, \hat{y}, \hat{z}$) are unit vectors along the axes.

+ \vec{r} is well-defined as a mathematical object, independent of axis choice

The sum + components above are w.r.t. an axis choice

+ We will review more later.

Newton's 1st Law

Best stated as "An object remains in the same state of motion unless acted on by an outside force"

- Only true in inertial reference frames. ⊕ This is a choice of time origin + spatial axes at rest w.r.t. an unaccelerated observer.
- ⊕ circularly, an accelerated observer sees objects accelerate w/o a force to cause it.

→ The Relativity Principle: Physics is the same in all inertial frames

- Only relative velocities + positions matter, so forces between objects depend only on $\vec{r}_i - \vec{r}_j$ or $\vec{v}_i - \vec{v}_j$
- We can choose a convenient frame to work in.
- Means observers moving past each other at constant velocity must agree on results of any experiment.

Newton's Third Law

"Any action has an equal but opposite reaction"

- By the relativity principle, any force on object i must be due to some object j .

- We denote this force on i by j as \vec{F}_{ij}

- So for example $\vec{F}_{\text{grav}} = m_i \vec{g}$ gravitational force is really the force $\vec{F}_{i\oplus}$, the force on object i by the earth ⊕

- The 3rd law states $\vec{F}_{ij} = -\vec{F}_{ji}$. → Note about electrodynamics

- Consider an object made of particles i, j . The total force on all constituents is

$$\sum_{i,j} \vec{F}_{ij} = \frac{1}{2} \sum_{i,j} (\vec{F}_{ij} + \vec{F}_{ji}) = 0$$

- Internal forces all cancel out; they just hold the object together
- An external force is needed to change the motion of the object

Newton's 2nd Law $\vec{F}_i = m_i \vec{a}_i$ where \vec{F}_i = total force on i

- Definitions

• m_i = inertial mass of i

• Position $\vec{r}_i(t)$ has velocity $\vec{v}_i(t) \equiv \frac{d\vec{r}_i}{dt}$ and acceleration $\vec{a}_i = \frac{d\vec{v}_i}{dt}$

We will generally use dot notation for time derivatives

$$\vec{v} = \dot{\vec{r}}, \quad \vec{a} = \ddot{\vec{r}}$$

• The momentum of the object is $\vec{p} = m\vec{v}$, so the 2nd law

is more succinctly $\vec{F}_i = d\vec{p}_i/dt$

• 3rd Law means momentum is conserved

- What do we mean by mass?

• For $\vec{F} = m\vec{a}$ to make sense in context of the 3rd law, any two colliding isolated objects must have $\vec{a}_1 = -k_{12}\vec{a}_2$.

+ This constant is an intrinsic property of the two objects. (indep. of details of the collisions)

+ If object 3 collides with object 2 collides with object 1,

$$\text{then } k_{13} = k_{12}k_{23}$$

+ So these constants divide into the ratio of individual object properties $k_{12} = m_2/m_1$

• If two objects are joined together, their masses add. (Consider a 3-body collision)

• The fact that inertial mass (above) and gravitational mass (as in Newton's law of gravitation) can be chosen equal is known as the equivalence principle.

• Dimensional Analysis

- Make sure to check units of your answers

- Can also find functional dependence of quantities by checking units

• Pendulum: has a length, l , and mass m moving in grav. acc. g , up. θ_0 . The period $T = m^\alpha l^\beta g^\gamma$. Units require $\alpha = 0$, $\beta = -1$, $\gamma = 1/2$

• Angular amplitude is dimensionless, so $T = f(\theta) \sqrt{l/g}$