PHYS-2106 Winter Homework 3 Due 30 Jan 2017

This homework is due in the dropbox outside 2L26 by 10:59PM on the due date. You may alternately email a PDF (typed or black-and-white scanned) or give a hardcopy to Dr. Frey.

1. Matrix Powers

(a) On the last homework, we defined the Pauli matrix

$$\sigma_x = \left[\begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array} \right] . \tag{1}$$

Show that $\exp[i\theta\sigma_x] = \cos\theta + i\sigma_x\sin\theta$, where θ is any angle.

(b) from Arfken & Weber Define the matrix

$$K = \begin{bmatrix} 0 & 0 & i \\ -i & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix} . \tag{2}$$

Find the smallest positive power n of K such that $K^n = 1$.

2. Evaluating Determinants extended from RHB 8.2

Evaluate the following determinants. Simplify as much as possible.

(a)
$$\det \begin{bmatrix} a & h & g \\ h & b & f \\ g & f & c \end{bmatrix}$$

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$$\det \begin{bmatrix} a & h & g \\ h & b & f \\ g & f & c \end{bmatrix}$$

(b) $\det \begin{bmatrix} gc & ge & a+ge & gb+ge \\ 0 & b & b & b \\ c & e & e & b+e \\ a & b & b+f & b+d \end{bmatrix}$

[
$$a$$
 b $b+f$ $b+d$]

(c) Use Maple to calculate $\det \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 2 & 3 \\ 2 & 0 & 1 & -2 & 1 \\ 3 & 3 & -3 & 4 & -2 \\ 4 & -2 & 1 & -2 & 1 \end{bmatrix}$. Attach a printout of your Maple worksheet (you may include all Maple code together at the end of your assignment).

worksheet (you may include all Maple code together at the end of your assignment). Instructions: First, use the With(LinearAlgebra) command to load the linear algebra package. Then use the Matrix and Determinant commands. For example, the determinant in part (a) would be calculated with the Maple code

With(LinearAlgebra): A:=Matrix([[a,h,g],[h,b,f],[g,f,c]])Determinant(A)

You can find Maple help at http://www.maplesoft.com/support/help/. The Matrix and Determinant commands can be found in the left-hand menu under Mathematics, then Linear Algebra, then Linear Algebra package.

3. Solving Linear Equations with Maple adapted from Arfken & Weber

Solve the following system of linear equations by writing them as a matrix equation and using the matrix inverse. Use Maple software to do your calculations; you may use the Matrix, MatrixInverse, and Multiply commands of the LinearAlegebra package. To save typing, you can define a column vector $\begin{bmatrix} a & b & c \end{bmatrix}^T$ easily using <a,b,c> and matrix multiplication AB using A.B (note the period). Attach your Maple code to your assignment.

$$1.0x_1 + 0.9x_2 + 0.8x_3 + 0.4x_4 + 0.1x_5 = 1.0$$

$$0.9x_1 + 1.0x_2 + 0.8x_3 + 0.5x_4 + 0.2x_5 + 0.1x_6 = 0.9$$

$$0.8x_1 + 0.8x_2 + 1.0x_3 + 0.7x_4 + 0.4x_5 + 0.2x_6 = 0.8$$

$$0.4x_1 + 0.5x_2 + 0.7x_3 + 1.0x_4 + 0.6x_5 + 0.3x_6 = 0.7$$

$$0.1x_1 + 0.2x_2 + 0.4x_3 + 0.6x_4 + 1.0x_5 + 0.5x_6 = 0.6$$

$$0.6x_1 + 0.1x_2 + 0.2x_3 + 0.3x_4 + 0.5x_5 + 1.0x_6 = 0.5$$
(3)

4. Matrix Inverses

(a) from Spiegel Given

$$A = \begin{bmatrix} 2 & -1 \\ -1 & 1 \end{bmatrix} \text{ and } B = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}, \tag{4}$$

find A^{-1} and B^{-1} . For your information, the matrix B can be used to represent rotation of axes in the xy plane.

(b) from Arfken & Weber Represent any complex number z=a+ib with a,b both real as a matrix

$$Z = \left[\begin{array}{cc} a & b \\ -b & a \end{array} \right] . \tag{5}$$

If Z_1 and Z_2 are the matrix representations of z_1 and z_2 , show that the matrix product Z_1Z_2 is the representation of z_1z_2 (so the matrices obey the complex multiplication rule). Then show that the matrix Z^{-1} represents 1/z (for $z \neq 0$).