

## • Collisions, Decays, etc: Putting things Into practice

- The idea will be to
  - 1) Use relativistic invariants / dot products to simplify calculations
  - 2) Use information from the most convenient (often CM) frame
- Often, a problem / calculation will call for the initial rest frame of decaying particle or CM frame of 2+ particle collision
- Our first two examples will show an "obvious" way (according to book) and the relativistic invt way
- Example 1: 2 Body Decay at Rest
 

A particle of mass  $M$  decays into particles of mass  $m_1$  and  $m_2$ . ( $\Lambda \rightarrow p + \pi^-$ )

Find energy  $E_i^*$  and momentum  $p_i^*$  of particle w/mass  $m_1$  in initial rest frame

  - "Separate" Energy and Momentum conservation
    - + First, note that  $\vec{p}_1^* = -\vec{p}_2^*$ . Call the common magnitude  $p^*$
    - + You could write that the total energy  $Mc^2 = E_1^* + E_2^*$
  - + Then do a bunch of algebra to find  $p^*$ , then  $E_i^*$
  - + A little easier is  $E_i^* = \sqrt{(p^* c)^2 + (M_i c^2)^2} = \sqrt{(E_i^*)^2 - (m_i c^2)^2 + (m_2 c^2)^2}$
  - And  $Mc^2 = E_1^* + E_2^* \Rightarrow (Mc^2)^2 = E_1^*^2 - (m_1 c^2)^2 + (m_2 c^2)^2$
  - Solve  $E_1^* = (M^2 + m_1^2 - m_2^2)c^2/2M$  then find  $p^*$ .
  - + We know that the initial 4-momentum  $P^\mu$  is conserved
$$P^\mu = p_1^\mu + p_2^\mu.$$
  - + If we subtract and square,  $p_2^{\mu 2} = (P - p_1)^2$  or
$$m_2^2 c^2 = M^2 c^2 + m_1^2 c^2 + 2 P \cdot p_1$$
  - + We can evaluate the scalar product in CM frame
$$P \cdot p_1 = -(Mc)(E_1^*/c)$$
. Gives right result.

### - Example 2: Moving 2 body decay

A  $\pi^0$  particle of mass  $m$  moving at speed  $u$  relative to the lab decays into 2 photons that move off at angles  $\theta_1, \theta_2$  to initial flight path. How does  $\theta_1$  depend on  $E_1$ ?

#### • Separate Energy + Momentum Conservation

- + For a photon, the magnitude of momentum is  $E/c$

- + Energy conservation says  $\gamma mc^2 = E_1 + E_2$

- + Momentum conservation says:

$$\text{Along velocity } \gamma mu = (E_1/c) \cos\theta_1 + (E_2/c) \cos\theta_2$$

$$\text{Perpendicular } (E_1/c) \sin\theta_1 = (E_2/c) \sin\theta_2.$$

- + First eliminate  $\theta_2$ , then  $E_2$ .

$$(\gamma mc^2 - E_1)^2 = (\gamma muc)^2 + E_1^2 - 2\gamma muc E_1 \cos\theta_1$$

After massaging

$$E_1 = \frac{mc^2}{2\gamma(1 - \frac{u}{c} \cos\theta_1)}$$

#### • 4-momentum Conservation

- + Again, use  $p_L^\mu = P_f^\mu - p_i^\mu$

- + Squaring,  $O = -m^2 c^2 - 2P \cdot p_i$ , or  $m^2 c^2 = 2\gamma m(E_1 + uE_1/c)$

Easy and direct

### - Example 3: Production Thresholds

2 particles collide. What's the minimum energy needed to create some other set of particles? A very important question in expt design.

#### \* A preliminary:

- + Total final state 4-momentum is  $P_f^\mu$ . Define  $P_f^L = -M^2 c^2$ .

- + But in CM frame  $\vec{P}_f^L = 0$ ,  $\vec{P}_f^{0*} = \sum_n E_n/c > \sum_m m_n c$

This means  $(P_f^*)^2 \leq -(\sum m_n c)^2 \Rightarrow M \geq \sum_m m_n$  valid in any frame

#### \* CM frame: What's the minimum CM frame energy needed?

- +  $\vec{p}_i + \vec{p}_j^* = 0$ . Therefore,  $(p_i + p_j^*)^2 = -(E_i^* + E_j^*)^2/c^2$

- + 4-momentum conservation:  $(E_i^* + E_j^*)^2 = M^2 c^4 \geq (\sum m_n)^2 c^4$ .

• Lab frame: Suppose  $M_1$  is moving but  $M_2$  is stationary.

+ Then  $-M^2c^2 = (p_1 + p_2)^2 = -m_1^2c^2 - m_2^2c^2 + 2p_1 \cdot p_2$

Since  $p_2^M = (m_2c, \vec{0})$ ,  $p_1 \cdot p_2 = -(m_2c)(E_1/c) = -m_2E_1$ .

+ Therefore,

$$E_1 = \frac{1}{2m_2}(M^2 - m_1^2 - m_2^2)c^2 \geq \frac{1}{2m_2}[(\varepsilon_m)^2 - m_1^2 - m_2^2]c^2$$

+ This shows why Tevatron's LHC collide 2 moving beams (cm frame)

At large  $M^2$ ,  $E_1 \propto \varepsilon_m$  but stationary target  $E_1 \propto (\varepsilon_m)^2$ .

### - Example 4: The Compton Effect

Light strikes a stationary electron. Classically,  $\gamma \rightarrow e^-$   
wavelength is unchanged. Relativistically, we must include electron recoil.

\* Electron momenta are  $p_u, p'_u$ . Photon momenta are  $q_u, q'_u$ .

+ Conservation  $p'^u = p_u + q'u - q'_u \Rightarrow -m^2c^2 = (p + q - q')^2$   
 $= -m^2c^2 + 2p \cdot (q - q') - 2q \cdot q'$

+ In this frame,  $p^u = (mc, \vec{0})$ ,  $q^u = (E/c, 0, 0, E/c)$ ,  
 $q'_u = (E'/c, 0, E'/c \sin\theta, E'/c \cos\theta)$

+ Finally,

$$m(E - E') = (1/c^2)EE'(1 - \cos\theta)$$

\* In quantum mechanics, photon energy is  $E = hc/\lambda$ .

Therefore, the light changes wavelength

$$\lambda' - \lambda = (h/mc)(1 - \cos\theta)$$

+  $h/mc$  is called the electron's Compton wavelength

$\uparrow$   $h = \text{Planck's Constant}$